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User Guide for General Coding of Sociocultural Variables



Automated Coding

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Automated Coding

User Guide

for General Coding

of Sociocultural Variables

(Tier 1 Level)

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I. Introduction

Who should read the User Guide?

The User Guide of the Automated Coding System is designed for general coders.

Organization of the User Guide

The User Guide is meant to be read sequentially. The most general information and basic steps are explained first and lead to more specific coding activities.

The User Guide covers the following topics:

- Looking at the screens
- Using the keyboard and each PF key
- Steps for Interactive Coding
- Steps for Quality Control Coding of System codes

Examples used

Examples illustrate the coding steps using responses for the Ethnic Origin variable, but the instructions to be followed apply to all variables. For these examples, both the codes and the coding results for a specific response are used for **illustration purposes only**. The codes provided in this guide may not be the most up-to-date and should NOT be used for processing the Ethnic Origin variable. During production, each response must be coded from the most recent list of codes to maintain an acceptable quality of coding.

The system displays one of two (2) screens to the coder. Examples follow of each.

Interactive Coding screen for Quality Control of system codes for an Ethnic Origin write-in response

1996 CENSUS OF POPULATION / AUTOMATED CODING

02/09/96

MINTER1

INTERACTIVE CODING - ETHNIC ORIGIN

10:16:42.1

Write-in to be coded

Code

ACADIAN

ID: 36115113 010 0001 15

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-<<<< >>>>

HELP

REFER VALID COMIT QUIT

Interactive Coding screen for an Ethnic Origin write-in response

1996 CENSUS OF POPULATION / AUTOMATED CODING 02/09/96 MANUAL1

INTERACTIVE CODING - ETHNIC ORIGIN

10:16:42.1

Write-in to be coded

GEORGIAN

Type Code

Phrases returned by ACTR

Codes

(S) elect

GEORGIAN USSR

050

ID: 31969699 069 0002 15

Persnr: 2 Data for same question from each household member

Check- :

boxes:

Write-ins: GEORGIAN USSR

Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-HELP UP DOWN <><< >>> MORE +UP +DOWN REFER VALID COMIT QUIT

What variable to code and what coding activity to perform?

A general coder (tier 1) **never** selects the coding activity or the variable to code. The system prompts the coder with write-in responses to be coded based on what he/she is authorized to do. A coder who is authorized to perform different coding activities on one or more variables must **observe at all times the header line** on the screen where the coding activity and variable assigned are identified.

For each write-in response to be coded, refer to the appropriate section of this manual.

- ⇒ Steps for Interactive Coding page 35
- ⇒ Steps for Quality Control Coding of System Codes page 49

Work available for a different variable or a different coding activity When the last write-in response is resolved for a variable and coding activity, the system automatically presents the next write-in response to be coded for a different variable or coding activity which a coder is authorized to perform. The header line identifies the kind of work to do.

No work available

When the system has no work available for the variable(s) and coding activity(ies) which a coder is authorized to perform, a message is displayed. The coder must contact his/her supervisor immediately and exit the system.

W031 NO WORK AVAILABLE FOR TIER 1 CODER.

	,	
	,	
	•	
		•

II. Looking at the Screen

Locate items on an Interactive Coding screen (without data)

Write-in to be	coded	Туре	Code
Phrases returne	d by ACTR	Codes	(S)elect
[D:			
Check- :	uestion from each household member		·:
:			
	F2PF3PF4PF5PF6PF7PF8PF9 P DOWN <<<< >>>> MORE +UP +DOWN REF		

The first line is a general header for the system; the second line

identifies the coding activity and variable you are working with.

Program and map names The program and map names are displayed in the top left corner of

each screen. The first line is the program name; the second line is

the map name.

The program name is optional and will not be displayed on some screens.

Date and Time The current date and time are displayed in the top right corner of

each screen. The first line is the date and its format is DD/MM/YY.

The second line is the time and its format is HH:MM:SS.S.

BOTTOM HALF of screen

Persnr: PERSNR

Write-in to be coded The write-in response to be coded or referred to an expert coder. List of phrases and codes A list of «possible» matching phrases and codes generated by ACTR in the context of the batch jobstream for the write-in to be coded. returned by ACTR ACTR is generalized software developed by the General Systems section to perform "Automated Coding by Text Recognition" from a reference list of phrases and codes referred to as the ACTR database If this field has a value of «M», it indicates that the write-in response Type to be coded was matched by ACTR to a phrase which has an «exclusion clause». An exclusion clause is a type of parse data which allows storage of many duplicate phrases with different codes on the ACTR database. Code Data entry field where a coder may type a code. Data entry field where a coder may select a code (by typing Select an «S»). The identifier of the person being coded, which is currently displayed ID: PEDEA HHNUM PERSNR CELL on the top half of the screen.

> PEDEA is the composite identifier for "Province, federal Electoral District, Enumeration Area."

HHNUM is the identifier of a household. A collective household starts with 9.

PERSNR is the number within the household of the person being

CELL is the identifier for a check-box or write-in response.

Data for the same question from each household member are displayed, one at a time, on the bottom half of the screen.

Upon entry to a screen, the same person is displayed on the top and bottom halves of the screen.

The number within the household of the person currently displayed

on the bottom half of the screen.

Check-boxes

When a question can be answered by marking one or more checkboxes on the census questionnaire, the abbreviations (up to seven characters) corresponding to each marked check-box are listed on the screen.

Write-ins

When a question can be answered by writing the response as one or more lines on the census questionnaire, the write-in responses are listed on the screen.

The control line

The control line is the line at the bottom on the screen where the active function keys are listed.

The message line

The message line is the line at the bottom of the screen where messages and other prompts are displayed. Messages instruct the coders as to what should be done. Follow these instructions carefully.

Each message is identified as follows, xnnn, where:

x A letter to identify the message category.

nnn A number from 001 to 999 assigned to each message.

Categories of messages

There are three categories of messages.

information: requires attention but no intervention warning: requires attention and intervention

E error: requires <u>immediate</u> attention and intervention

The coder must print the screen and notify his/her supervisor immediately when an error message (starting with an "E") occurs.

The coder could refer to the Messages Manual for more details about the cause, and the actions to be taken.

•		
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	•	

III. Using the Keyboard

You will be using the keyboard to enter a code or a command. The coder must be familiar with, and be able to locate, these keys on the keyboard.

TYPEWRITER KEYS

Α

The typewriter keys are the letter keys, number keys, punctuation keys and the space bar. You will use them to enter text and numbers as you do with a typewriter.

Space bar

The space bar enters a space on the screen and replaces the previous value.

Do not use the space bar to position the cursor on the screen.

Repetition of a key

Pressing a key enters a character once. After a brief pause, if you continue to hold down the key, the character repeats until you release the key.

NUMERIC KEYPAD

0 9

The numeric pad is a group of keys on the right side of the keyboard similar to a calculator keyboard. They are provided for convenience when you are entering numeric characters.

FUNCTION KEYPAD

F1

F24

Each function key is programmed to perform a specific function. Depending on the coding activity being performed, a function key is programmed to be either active or not active.

OF

PF1

There are 2 rows of 12 function keys across the keyboard numbered from 1 to 24. The function keys numbered from 1 to 12 which are active are displayed on the Control line of the screen.

The function keys are the **most important keys** of the Automated Coding system. Each function key is fully documented later in this document. Online help is also available for all function keys.

On the screen, the function keys are referred as PF1 to PF24. On the keyboard, they could also be labelled F1 to F24. These labels are interchangeable.

EDITING KEYPAD

The editing keys are used to insert, replace or delete characters when the cursor is located on an input field.

Press

â

To INSERT a character in the middle of a field when the cursor is located on an input field. Pressing the Insert key also sets the keyboard for the Insert mode operation. The Reset key must be used to terminate an Insert mode operation.

Press	- a-	To DELETE a character in a field when the cursor is located on an input field.
Press	aaa	To ERASE all characters from the cursor location to the end of the field when the cursor is located on an input field.
Press	Cir	To CANCEL a function which requires confirmation. The key labelled Clr or Clear is used to cancel the execution of PF9 (Refer) or PF12 (Quit).
Press	Reset	To RESET the Insert mode operation and be able to typeover an input field; or to RESET a locked keyboard from a data-entry error.
		A data-entry error is a condition which exists when a coder tries to enter data in a protected field. The system beeps, locks the keyboard and displays a "little man" in the bottom left corner of the screen.
CURSOF KEYPAD	R MOVEMENT	The cursor is a blinking block bar which marks where you can enter data. The cursor movement keys are used to move the cursor on the screen without affecting any of the information displayed.
Press	₽	The Return key moves the cursor to the next input field on the same screen, if any.
Press	→ i	The Tab Forward key moves the cursor to the first character of the next input field. The cursor wraps around to the first input field when it reaches the last input field.
Press	Enter	The Enter key is used by the coders to log on to the Automated Coding system and to exit from a Help screen. The Enter key is not an active key for the coding activities, and therefore must not be used while coding a write-in response.
Press	←	The Backspace key moves the cursor left one position on the input field.
Press	4	The Tab Back key moves the cursor to the first character of an input field, or to the preceding input field, if any.

Press ↑ →	The arrow keys move the cursor in the direction of the arrow. The cursor wraps around the screen when it hits the edge (left, right, top or bottom) of the screen.
PRINT SCREEN KEY	You may be requested to print a screen to refer a problem to your supervisor.
Press	The Print key sends the information displayed on the screen to be printed on the printer linked to your display station.

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IV. To Get On-line Help

Help screens are readily available to coders to get on-line assistance.

Press

PF1

To display a Help menu which lists the topics for which information is available.

Enter a ?

for the topic of interest

Use the Tab Forward key or Tab Back key to position the cursor beside the topic of interest; then, enter a ? and press Enter to obtain the information.

Help Menu after PF1 is pressed during Interactive Coding

HMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING ** HELP SCREEN ** Information available on the following topics:
1. Usage of i 2. PF-Key usa PF1 HELP PF2 UP PF3 DOWN PF4 <<<< PF5 >>>> PF6 MORE PF7 +UP PF8 +DOWN PF9 REFER	PF22 TRANSLA Place of birth Citizenship Ethnic Origin Population Group Mobility Education For work unit Coding only Industry/Occupation
PF10 VALID PF11 COMIT PF12 QUIT	Year of immigration PF13 PENDING PF24 SKIP (type ? to select) ** *** PRESS ENTER TO RETURN TO INPUT SCREEN *** ***

Three (3) examples of Help screens follow.

Help on PF key usage after ? is entered beside PF6

F6MOR1		1996	CENSUS OF POPULATION / AUTOMATED CODING *** HELP SCREEN ***
	0000		Key: PF6
1 000	0		Name : MORE
i 000	000	000	
1 0		0 0 1	Description : display more data on a
0		00	supplementary screen
	1	Functio	n : display more variables about the members of a household on a supplementary screen.
Instruc	tions	for us	e: press PF6 anywhere in input screen to display more variables.

Help on a Question and its abbreviations after? is entered beside Population Group

HPF6MOR1 1996 CENSUS OF POPULATION / AUTOMATED CODING

*** HELP SCREEN ***

Question and abbreviations

Ouestion:

19. POPULATION GROUP

Is this person:

Explanation:

promote

This information is collected to support programs which

equal opportunity for everyone to share in the

social, cultural and economic life of Canada.

Abbreviations:

LAT_AME: Latin American WHITE:
JAPAN.: Japanese CHINESE:
FILIP.: Filipino KOREAN:

BLACK : (e.g. African, Haitian, Jamaican, Somali)

S ASIAN: South Asian (e.g., East Indian, Pakistani, Punjabi, Sri Lankan) SE ASIA: South East Asian (e.g., Cambodian, Indonesian, Laotian, Vietnamese)

ARAB/WA: Arab/West Asian (e.g., Armenian, Egyptian, Iranian, Lebanese,

Moroccan)

*** PRESS ENTER TO RETURN TO MAIN HELP SCREEN ***

Help on Interactive Coding after? is entered beside Usage of input screen

199	6 CENSUS OF POPULATION / AUTOMATED CODING	04/06/	96
MMANUAL1	INTERACTIVE CODING - ETHNIC ORIGIN	12:00:00	.0
Write-in to be coo	led	Туре С	ode
SRI LANCA			
		/۱	\
Phrases returned b	2 ***	es (S)elect	
SRI LANICA	12	27 _	
SRI LANKA TAMIL	•	443	ļ.
		/I\ I	
BASIC STEPS FOR INT	TERACTIVE CODING:	1 1	
	 from list by typing S in the selection field	 E	
or Enter a nume	eric code	 	
or Enter a nume 2. Press PF10 to v	eric codevalidate the code selected or entered.		
or Enter a nume 2. Press PF10 to v 3. Repeat steps 1	eric codevalidate the code selected or entered. and 2 until you are satisfied with the code		
or Enter a nume 2. Press PF10 to v	validate the code selected or entered. and 2 until you are satisfied with the code commit the code.		
or Enter a nume 2. Press PF10 to v 3. Repeat steps 1	validate the code selected or entered. and 2 until you are satisfied with the code commit the code. On the bottom half of the screen, data is	e. is displayed	
or Enter a nume 2. Press PF10 to v 3. Repeat steps 1	validate the code selected or entered. and 2 until you are satisfied with the code commit the code.	e. is displayed	
or Enter a nume 2. Press PF10 to v 3. Repeat steps 1 4. Press PF11 to v	validate the code selected or entered. and 2 until you are satisfied with the code commit the code. On the bottom half of the screen, data is	e. is displayed he household.	

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	,					
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			•			
				,		
					•	
				•		
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		•				
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					•	

V. To Display Members of the Household

Write-in and check-box responses for the same variable (question) could be displayed for each member of the household for some coding activities.

Press



to **GO UP** the list of members in a household to display information about the previous person on the bottom half of the screen.

Press



to **GO DOWN** the list of members in a household to display information about the next person on the bottom half of the screen.

When data are available for only one member of the household, data for the same person are displayed when PF2 or PF3 is pressed.

When data for the last member of the household are displayed on the screen and PF3 is pressed, the system wraps the household data screen around to display the data on the first member of the household.

When data on the first member of the household are displayed on the screen and PF2 is pressed, the system wraps the household data screen around to display the data on the last member of the household.

Interactive Coding screen after PF3 is pressed to display the data on the next member of the household

MANUAL1	1996 CENSUS OF POPULATION / AUTOMATES INTERACTIVE CODING - ETHNIC ORIG	
Write-in to be co GUIANA	oded	Type Code
Phrases returned BRITISH GUIANA DUTCH GUIANA	by ACTR	Codes (S)elect 193 _ 220 _
ID: 32019600 111 =================================	0001 15 ===================================	Persnr: 2
Data for same que	estion from each household member	Persnr: 2

VI. To Scroll Response Fields

The information to be displayed for a field may, in some cases, exceed the size of the window for that field on the screen. Scrolling allows the response to be moved to the left or to the right across the window.

Press PF4 to SCROLL TO THE LEFT the fields on the screen which have

a < or <> on the right side of each field.

Press PF5 to SCROLL TO THE RIGHT the fields on the screen which have

a > or <> on the right side of each field.

Interactive Coding screen with response fields which require scrolling

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CO INTERACTIVE CODING - ETHNIC ORIGIN	DING 01/09/96 15:56:19.5
Write-in to be ALL MY ANCESTO	coded ORS ARE FROM DIFFERENT COUNTRIES ACROSS SOUT	Type Code
Phrases return	ned by ACTR	Codes
SOUTHERN EUROP	PE .	083
SOUTHERN RHODE	SIA	174 _
ID: 35011362 1 Data for same Check- : boxes:	35 0004 15 question from each household member	Persnr: 4
Write-ins: ALI : : :	MY ANCESTORS ARE FROM DIFFERENT COUNTRIES	ACROSS SOUTHERN E >
	PF2PF3PF4PF5PF6PF7PF8PF JP	

Interactive Coding screen after PF5 is pressed to scroll the response fields to the right

1996 CENSUS OF POPULATION / AUTOMATED CODING MMANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN		01/09/96 15:56:19.5
Write-in to be coded UROPE	т _У	pe Code
Phrases returned by ACTR SOUTHERN EUROPE SOUTHERN RHODESIA	Codes 083 174	(S)elect - -
ID: 35011362 135 0004 15	Pers	======== nr: 4
boxes: Write-ins: UROPE :		<
: :		
EnterPF1PF2PF3PF4PF5PF6PF7PF8PF9 HELP UP DOWN <<<< >>>> MORE +UP +DOWN REF		

VII. To View Supplementary Screens

During Interactive Coding, a coder could view more screens of information about the person who requires coding.

When a coder performs Quality Control Coding of system codes, PF6 is not active because the coder is asked to simulate and evaluate the coding method of the system without bias from additional information about the respondent.

Press

PF6

to display **MORE** variables about the person who requires coding on supplementary screens.

What is displayed?

The **Cultural screen** is displayed when PF6 is pressed during Interactive Coding for all variables except Mobility and Major Field of Study variables.

The Major Field of Study screen is displayed when PF6 is pressed during Interactive Coding for the Major Field of Study variable.

The **Mobility screen** is displayed when PF6 is pressed during Interactive Coding for the Mobility variables or when PF12 is pressed from the Cultural screen during Interactive Coding for Indian Band/First Nation or Language variables.

Each write-in response is displayed as it was captured from the census questionnaire.

Check-box entries are displayed in the sequence they are listed on the census questionnaire. Abbreviations (up to seven characters) are used to represent each check-box response. Use the on-line Help (PF1) or refer to page 53 for a list of abbreviations for checkbox responses by question.

PF keys available on supplementary screens

The following PF keys are functional when a supplementary screen is displayed.

PF1 **Press** to display a HELP menu which lists the topics for which information is available; one topic is the abbreviations used to display check-box responses. Press to GO UP the list of members in a household to display information about the previous person on the screen. **Press** to GO DOWN the list of members in a household to display information about the next person on the screen. Press to SCROLL TO THE LEFT the write-in fields which have a < or <> on the right side of each field. **Press** to **SCROLL TO THE RIGHT** the write-in fields which have a > or <> on the right side of each field. **Press** to **QUIT** the screen of supplementary information and proceed with the next step.

When the write-in response is an Indian Band/First Nation or a Language response, a second screen is displayed when PF12 is pressed from the first screen of information. Press PF12 again to return to the coding screen.

Cultural screen after PF6 is pressed during Interactive coding for all variables, except Major Field of Study and Mobility

MCULTRL1	1996 CENSUS OF POPULATION / AUTOMATED CODING CULTURAL	23/09/96 16:17:23.2
Rel to Perso Official Lan Non-off Lan	Write-ins & check-boxes n-1: SON/DAU g: ENGLONL Birth Date: 1 g:	.2/06/54 Sex: M
	e : ENGLIS th : C atus: Yr of Immigratn : n : ENGLISH ANCESTORS	CANBRTH
Aborig Slf R Indian Band ID: 36145611	ept : Ind Registration: NO On/Off Reserve:	

Major Field of Study screen after PF6 is pressed during Interactive Coding for Major Field of Study

NDISMFS MMFS1		OF POPULATION MAJOR FIELD OF	/ AUTOMATED CODING STUDY	21/12/96 13:17:23.3
Un Other Post-s Diploma, Cer	ementary education iversity education econdary education School attendantificate or Degramme Industrial Occupation in the control of the cont	ion : ion : ion : NONE nce : NO ree : SECSCCE ion : 4195 Pi	Number of years 12 02 BACHDEG BACHDEG FFICES OF ARCHITECTS ERSONNEL CLERKS	
-	eld of study : : to person 1 :		N	. —
	: Birth date :	10/04/49	Sex : M	
ID: 35016203	107 0003			
-EnterPF1 HELP		1PF5PF6 << >>>>	PF7PF8PF9PF10	PF11PF12- QUIT

Mobility screen after PF6 is pressed during Interactive Coding of the Mobility variables, for after PF12 is pressed from the Cultural screen for the Indian Band/First Nation or Language variables

NDISMOB 1996 CENSUS MMOBLTY1	OF POPULATION / AUTOMATED CODING MOBILITY	21/10/96 11:34:42.1
1 YEAR AGO Inside Canada : SA : Outside Canada : :		
Outside Canada : :	PAWA, ONTARIO	
Relationship to person 1 : PE : : Birth date : 31		
ID: 35010163 055 0001 -EnterPF1PF2PF3PF4 HELP UP DOWN	PF5PF6PF7PF8PF9F	PF10PF11PF12- QUIT

VIII. To Scroll the ACTR List

For each write-in response which the system is not able to code, a list of up to ten (10) phrases and codes are generated by ACTR to assist the coder during Interactive Coding. The size of the screen allows only three (3) of these ACTR phrases and codes to be displayed at once. Scrolling allows the ACTR list to be moved up and down across the window on the screen.

Press



to **SCROLL UP** the list of ACTR phrases and codes when there is a + sign beside the first entry of these fields.

Press



to **SCROLL DOWN** the list of ACTR phrases and codes when there is a + sign beside the last entry of these fields.

The phrases are displayed in alphabetical sequence.

The coder should scroll the entire list of ACTR phrases and codes at least once before making a decision in order to assign the most appropriate code for the write-in response.

Interactive Coding screen with a list of ACTR phrases which requires scrolling

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN		01/09/96 15:56:19.5
Write-in to h		Туј	pe Code
SOUTH WEST AM	IERICA		
Phrases retur	ened by ACTR	Codes	(S)elect
AMERICA		230	_
INCAS SOUTH A		210	_
SOUTH AMERICA	\	220	_ +
	135 0004 15	====== Persi	nr: 4
==========		======: Persi	 ar: 4
Data for same Check- : boxes:		======: Persi	======= nr: 4
Data for same Check- : boxes:	e question from each household member	Pers	======= nr: 4
Data for same Check- : boxes:	e question from each household member	====== Pers:	======= nr: 4
Data for same Check- : boxes:	e question from each household member	====== Pers:	======= nr: 4
Data for same Check- : boxes: Write-ins: SC : :	e question from each household member		

Interactive Coding screen after PF8 is pressed to scroll down the list of ACTR results

MMANUAL1	INTERACTIVE CODING - ETHNIC ORIGIN	•	15:56:19.5
Write-in to be SOUTH WEST AME		Ty	pe Code ——
Phrases return	ed by ACTR	Codes	(S)elect
WEST AFRICA		180	_ +
WEST ASIAN		116	-
WEST BANK		090	_ +
	35 0004 15 ====================================	Pers	======= nr: 4
	=======================================	Pers	======= nr: 4
Data for same (Check- : boxes:	=======================================	Pers	====== nr: 4
Data for same (Check- : boxes:	question from each household member	Pers	======= nr: 4
Data for same (Check- : boxes:	question from each household member	Pers	====== nr: 4
Data for same (Check- : boxes:	question from each household member	Pers	====== nr: 4
Data for same of Check- : boxes: Write-ins: SOU' :	question from each household member		

Interactive Coding screen after PF8 is pressed to scroll down the list of ACTR results once more

MMANUAL1	1996 CENSUS OF POPULATION / AUTOMATED CODE INTERACTIVE CODING - ETHNIC ORIGIN	ING	01/09/9 15:56:19.
Write-in to be		Ty	pe Code
Phrases return		Codes	(S)elect
WEST EUROPE		083	4
WEST FRANCONIA	AN	021	_
WEST GERMAN		024	- 4
	135 0004 15	======= Pers	======== nr: 4
		======= Pers	======== nr: 4
Data for same Check- : boxes:	question from each household member	======= Pers	nr: 4
Data for same Check- : boxes:		======= Pers	======== nr: 4
Data for same Check- : boxes:	question from each household member	======= Pers	======== nr: 4
Data for same Check- : boxes:	question from each household member	======= Pers	======== nr: 4
Data for same Check- : boxes:	question from each household member	======= Pers	======= nr: 4
Data for same Check- : boxes: Write-ins: SO: : :	question from each household member		

IX. When You Are Ready to Make a Decision

Each write-in response must be resolved, that is, must either be coded or referred to an expert coder. The following is an **overview** of the options which are available when the coder is ready to make a decision. Step-by-step instructions for each coding activity are provided later in this document - refer to pages 33 to 51.

Press PF9

to REFER coding of a write-in response to an expert coder (tier 2). Press PF9 again to confirm your decision to refer coding. Press CLR to cancel your decision and continue coding.

Press PF10

to VALIDATE the code selected or keyed by requesting the system to display a **standard description** for the code in the message line at the bottom of the screen.

When the code is not valid or when its standard description is not suitable for the write-in response, the coder should select or enter a new code until she/he is satisfied that the code is correct.

Press PF11

to COMMIT the validated code selected or keyed for a write-in response.

A code must always be validated before it can be committed (saved).

Press PF22

to TRANSLATE the standard description displayed in the message line at the bottom of the screen for a code.

As a default, all fields and messages are displayed in the preferred official language of a coder; however, the write-in response to be coded could be in French, English or any other language. The standard description of a code could be translated to validate a code for a write-in response in the other official language.

Interactive Coding screen after PF9 is pressed to refer coding to an expert coder

MMANUAL1		OF POPULATION TIVE CODING -			04/11/96 1:36:12.5
Write-in to be CAICOS	coded			Ty	pe Code ——
Phrases return CAICOS ISLANDE CAICOS ISLANDS	R	·	·	Codes 196 431	(S)elect - -
ID: 31510213 0: Data for same of Check- : boxes:	===========	ach household	member		======================================
Write-ins: CAI : : : : EnterPF1	COS PF2PF3PF4	PF5PF6-	PF7PF8-	PF9PF10	-PF11PF12-
HELP !				N REFER VALID	

Interactive Coding screen for Quality Control of System codes after PF10 is pressed to validate the code entered – the valid code is 13

MINTER2	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	02/10/96 10:30:01.1
	Write-in to be coded	Code
FRENCH		207
	,	
ID: 3311561	1 013 0001 15	
	PF2PF3PF4PF5PF6PF7PF8PF9	
	A CODE. CODE ENTERED IS NOT VALID.	VALID COMIT QUIT

Interactive Coding screen after PF10 is pressed to validate a code selected from the list of ACTR results

MMANUAL1 1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN		01/09/96 5:56:19.5
Write-in to be coded INDIENNE	Тур	e Code 242
Phrases returned by ACTR INDIENNE ASIE INDIENNE BANDE INDIENNE DE L'OUEST NOIR ID: 32110003 123 0002 15	Codes 122 242 434	(S)elect - - -
Data for same question from each household member Check- : boxes:	Persr	nr: 2
Write-ins: INDIENNE :		
EnterPF1PF2PF3PF4PF5PF6PF7PF8PF9 HELP UP DOWN <<<< >>>> MORE +UP +DOWN REFEI		

Interactive Coding screen for Quality Control of System codes after PF22 is pressed to translate the standard description for the code entered and validated ["22 (DUTCH)"]

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X. When Coding Responses From a Work Unit

During Interactive Coding, two (2) additional PF keys are functional when coding responses from a work unit.

A work unit is a group of write-in responses assigned to the coder for interactive coding; and from which a sample is drawn to control the quality of work of a coder.

PF keys available

Press

PF13

to code a **PENDING** work unit which a coder has started but not completed because the coding of one or more write-in responses was skipped.

Press



to **SKIP** coding of a write-in response within a work unit which implicitly defers coding to the end of the coding session during Interactive coding.

If you press one of the above PF keys when it is not functional, the described action will not be executed and the system will display the following warning message.

NAT1011 Requested function key not allocated.



XI. To Exit the Automated Coding System

Steps to follow when a coder wishes to end a coding session.

Press



to QUIT the Automated Coding system.

Press PF12 again to confirm your decision to quit coding.

Press CLR key to cancel your decision and continue coding.

You receive the MCC logo.

Now that you are familiar with the screens and keys of the Automated Coding system, you are ready to start coding.

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XII. Steps for Interactive Coding

This section provides instructions to the general coder (tier 1) who is requested to code write-in responses which the system was not able to code. The coder will view the write-in response on a computer screen along with other reference material to assign a code. If a code cannot be assigned, the coder must refer the write-in response to an expert coder.

The computer assists the coder in that it may propose possible matching phrases and codes from ACTR. ACTR is generalized software developed by the General Systems section to perform "Automated Coding by Text Recognition" from a reference list of phrases and codes referred to as the ACTR database.

There are three (3) possible cases which may occur during Interactive Coding:

- 1. The write-in to be coded has an ACTR list of phrases and codes which is most current.
- 2. The write-in to be coded has an ACTR list of phrases and codes which may be outdated.
- 3. The write-in to be coded has no ACTR list of phrases and codes.

The coding instructions are different for each of these cases and they will be illustrated here. The coder must carefully follow each step in order to maintain an acceptable quality of coding and to limit the number of referral requests to expert coders.

During Interactive Coding, the coder must keep a close watch on the following conditions:

Outdated list of ACTR phrases and codes

The list of phrases and codes returned by ACTR are outdated when updates are made to the ACTR database after the list of phrases was generated by the batch jobstream for each write-in response which the system is not able to code. When this condition occurs, the system displays a warning message to the coder.

W048 ACTR LIST MAY BE OUTDATED. CODER AUTHORIZED TO KEY A CODE.

When this condition occurs, the coder must ask his/her supervisor if special coding instructions are to be followed as a result of recent updates to the ACTR database. The coder could also request a hardcopy list of updates made to the ACTR database in order to verify if any of the possible phrases and codes returned by ACTR are indeed outdated. It is important to code each write-in response from the most recent list of codes to maintain an acceptable quality of coding.

Identical recurrent write-in responses

During Interactive Coding, the write-in responses within a work unit will appear in alphabetical order. A group of identical write-in responses (with the exact same spelling) could be repeated many times for different persons when a recurrent phrase and code combination is missing from the ACTR database. The coder must report to his/her supervisor identical write-in responses which occur many times because these could be subject to special coding instructions or could suggest updates to the ACTR database.

Completion of a work unit

When all write-in responses from a work unit have been either coded or referred during Interactive Coding, the system displays a message to the coder.

1032 WORK UNIT FINISHED, PRESS PF12 TO STOP CODING

If you wish to stop coding at that point, press **PF12**. If you wish to continue coding, press any other key.

Wait until the system presents you with more write-in responses to be coded, based on what you are authorized to do.

Pending work unit

When write-in responses from a work unit have been skipped during Interactive Coding and when all other write-in responses have either been coded or referred, the system displays a message to the coder.

1033 WORK UNIT PENDING, PRESS PF13 TO CONTINUE.

If you wish to continue coding of the write-in responses previously skipped at that point, press **PF13.**

If you wish to stop coding, press any other key.

The coder must complete coding of this outstanding work unit before he/she is authorized to start any other coding activity.

PF keys available

During Interactive Coding, the following PF keys are available to the general coder.

- PF1 on-line HELP.
- GO UP the list of members in a household to display the data on the previous person on the bottom half of
- PF3 GO DOWN the list of members in a household to display the data on the next person on the bottom half of the screen.
- PF4 SCROLL TO THE LEFT the response fields which have < or <> to the right side of each field.
- PF5 SCROLL TO THE RIGHT the response fields which have a > or <> to the right side of each field.
- PF6 Display MORE variables about the person who requires coding on supplementary screens.
- SCROLL UP the list of phrases and codes returned by ACTR when there is a + sign to the right of the first entry.
- PF8 SCROLL DOWN the list of phrases and codes returned by ACTR when there is a + sign to the right of the last entry.
- PF9 REFER coding of a write-in response to an Expert coder. Hit PF9 again to confirm or hit CLR to cancel.
- VALIDATE the code selected or entered for a write-in response by displaying a standard description for a valid code.
- **PF11 COMMIT** the validated code selected or entered for a write-in response.
- **PF12 QUIT** and exit the coding screen. Hit PF12 again to confirm or hit CLR to cancel.
- PF13 Continue coding of PENDING work unit which a coder has started but not completed.
- PF22 TRANSLATE the standard description of a valid code in the other official language.
- PF24 SKIP coding of the current write-in response in a work unit, leaving it for the end of the coding session.

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XIII. Interactive Coding Instructions for a Write-in Response With a List of Phrases and Codes Returned by ACTR Which Is Most Current

Upon entry, the screen is displayed for a write-in response to be coded with an ACTR list of phrases and codes. The cursor is positioned on the "Code" field. No message is displayed on the last line of the screen.

When a list of phrases and codes is returned by ACTR for a write-in response, the coder has the following coding options:

- to select a code for the write-in response from the ACTR list; or
- to key any other code for the write-in response which is more appropriate than any of the ones displayed in the ACTR list.

The phrases and codes returned by ACTR could be "possible" matches because they all have a score greater than the lower threshold value used by the batch jobstream to generate the ACTR list. Phrases from the ACTR list are returned in alphabetical order.

When you are ready to code the write-in response and you decide to **select a code** from the ACTR list:

1. Press the Tab Forward and Tab Back keys to position the cursor beside the appropriate code in the «Select» field.

Use the PF7 and PF8 keys to scroll the list of phrases and codes returned by ACTR.

- 2. Type S in the «Select» field.
- 3. Press PF10 to validate the code selected.

After the **PF10** key has been pressed, the system displays the standard description of the code selected on the message line at the bottom of the screen.

At this point the selection can be changed. Repeat Steps 1 to 3 until you are satisfied that the code is correct.

If there is more than one S in the select field, the system keeps the first S from the top as the code selected.

4. Press PF11 to commit the validated code.

When you are ready to code the write-in response and you decide to key a code:

- 1. Enter a valid code in the «Code» field.
- 2. Press PF10 to validate the code.

After the **PF10** key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press PF11 to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

Interactive Coding screen upon entry with ACTR list which is most current

```
1996 CENSUS OF POPULATION / AUTOMATED CODING
                                                           11/09/96
                  INTERACTIVE CODING - ETHNIC ORIGIN
MMANUAL1
                                                         12:56:19.5
Write-in to be coded
                                                        Type Code
PAYS DE GALES
Phrases returned by ACTR
                                                    Codes
                                                            (S)elect
                                                     004
PAYS DE GALLE
ID: 32110003 023 0001 15
Data for same question from each household member
                                                       Persnr:
Check-
    boxes:
Write-ins: PAYS DE GALES
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-
       HELP UP
                 DOWN <<<< >>>> MORE +UP
                                          +DOWN REFER VALID COMIT QUIT
```

Interactive Coding screen after PF10 is pressed for selected code from the ACTR list

1996 CENSUS OF POPULATION / AUTOMATED CODING 11/09/96 MMANUAL1 INTERACTIVE CODING - ETHNIC ORIGIN 12:56:19.5 Write-in to be coded Type Code PAYS DE GALES 004 Phrases returned by ACTR Codes (S)elect PAYS DE GALLE 004 ID: 32110003 023 0001 15 Data for same question from each household member Persnr: boxes: Write-ins: PAYS DE GALES Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-DOWN <><< >>>> MORE +UP +DOWN REFER VALID COMIT QUIT HELP UP WELSH

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XIV. Interactive Coding Instructions for a Write-in Response With a List of Phrases and Codes Returned by ACTR Which May Be Outdated

Upon entry, the screen is displayed for a write-in response to be coded with an ACTR list of phrases and codes. The cursor is positioned on the «Code» field. A message is displayed on the last line of the screen.

W048 ACTR LIST MAY BE OUTDATED. ACTR DATABASE WAS MODIFIED.

The phrases and codes returned by ACTR could be "possible" matches because they all have a score greater than the lower threshold value used by the batch jobstream to generate the ACTR list. However, the ACTR list may be outdated because the ACTR database was modified after the ACTR list was generated by the batch jobstream for the responses which the system was not able to code.

When this condition occurs, the coder must ask his/her supervisor if special coding instructions are to be followed as a result of recent updates to the ACTR database. The coder should also request a hardcopy list of the updates made to the ACTR database, in order to verify if the phrases and codes returned by ACTR are affected by these updates. Phrases from the ACTR list are returned in alphabetical order.

The coder has the following coding options:

- to select a code for the write-in response from the ACTR list which may be outdated; or
- to key any other code for the write-in response which is more appropriate than any of the ones displayed in the ACTR list.

When you are ready to code the write-in response and you decide to **select a code** from the ACTR list:

1. Press the Tab Forward and Tab Back keys to position the cursor beside the appropriate code in the «Select» field.

Use the keys PF7 and PF8 to scroll the list of phrases and codes returned by ACTR.

- 2. Type S in the «Select» field.
- 3. Press PF10 to validate the code selected.

After the PF10 key has been pressed, the system displays the standard description of the code selected on the message line at the bottom of the screen.

At this point the selection can be changed. Repeat Steps 1 to 3 until you are satisfied that the code is correct.

If there is more than one S in the select field, the system keeps the first S from the top as the code selected.

4. Press PF11 to commit the validated code.

After the PF11 key has been pressed, the system displays on the screen the next write-in response to be coded.

When you are ready to code the write-in response and you decide to key a code:

- 1. Enter a valid code in the «Code» field.
- 2. Press PF10 to validate the code.

After the **PF10** key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press PF11 to commit the validated code.

Interactive Coding screen upon entry with ACTR list which may be outdated

MMANUAL1 1996 CENSUS OF POPULATION / AUTOMATED OF MINIOR	
Write-in to be coded C.S.S.R. EUROPE	Type Code
Phrases returned by ACTR C S S R C SALISH EUROPE	Codes (S)elect 046 - 286 - 083 - +
ID: 21532003 019 0001 15 Data for same question from each household member Check- : boxes:	======================================
Write-ins: C.S.S.R. EUROPE : : : : EnterPF1PF2PF3PF4PF5PF6PF7PF8- HELP UP DOWN <>>> MORE +UP +DOWN W048 ACTR LIST MAY BE OUTDATED. ACTR DATA BASE WAS MO	N REFER VALID COMIT QUIT

Interactive Coding screen after PF10 is pressed for selected code from the ACTR list which may be outdated

```
1996 CENSUS OF POPULATION / AUTOMATED CODING
                                                           14/09/96
MMANUAL1
                  INTERACTIVE CODING - ETHNIC ORIGIN
                                                         10:32:09.2
Write-in to be coded
                                                        Type Code
C.S.S.R. EUROPE
                                                              046
Phrases returned by ACTR
                                                   Codes
                                                           (S)elect
CSSR
                                                    046
C SALISH
                                                    286
EUROPE
                                                    083
ID: 21532003 019 0001 15
Data for same question from each household member
                                                      Persnr:
Check- :
   boxes:
Write-ins: C.S.S.R. EUROPE
Enter---PF1---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-
                 DOWN <>>> MORE +UP +DOWN REFER VALID COMIT QUIT
       HELP UP
CZECHOSLOVAKIAN
```

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XV. Interactive Coding Instructions for a Write-in Response Without a List of Phrases and Codes Returned by ACTR

Upon entry, the screen is displayed for a write-in response to be coded with no ACTR list of phrases and codes. The cursor is positioned on the "Code" field. A message is displayed on the last line of the screen.

1026 NO ACTR RESULTS RETURNED BY THE BATCH JOBSTREAM.

There is no ACTR list of phrases and codes displayed on the screen because no phrases were found in the ACTR database with a score greater than the lower threshold value used by the batch jobstream to generate the ACTR list. As a result, the coder must determine the valid code from the reference code book or other sources, or refer the phrase for coding.

When you decide to key a code:

- 1. Enter a valid code in the «Code» field.
- Press PF10 to validate the code.

After the **PF10** key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press PF11 to commit the validated code.

Interactive Coding screen upon entry with no ACTR list returned

```
1996 CENSUS OF POPULATION / AUTOMATED CODING
                                                         18/09/96
                INTERACTIVE CODING - ETHNIC ORIGIN
MMANUAL1
                                                        9:12:04.2
Write-in to be coded
                                                       Type Code
PAKI
Phrases returned by ACTR
                                                   Codes
                                                          (S)elect
ID: 31112203 113 0001 15
Data for same question from each household member
                                                   Persnr:
Check-
   boxes:
Write-ins: PAKI
Enter---PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-
       HELP UP DOWN <>>> MORE +UP +DOWN REFER VALID COMIT OUIT
1026 NO ACTR RESULTS RETURNED BY THE BATCH JOBSTREAM.
```

Interactive Coding screen after PF10 is pressed for code entered

```
1996 CENSUS OF POPULATION / AUTOMATED CODING
                                                          18/09/96
MMANUAL1
                INTERACTIVE CODING - ETHNIC ORIGIN
                                                         9:12:04.2
Write-in to be coded
                                                       Type Code
PAKI
                                                             123
Phrases returned by ACTR
                                                   Codes
                                                           (S)elect
ID: 31112203 113 0001 15
__________
Data for same question from each household member
                                                     Persnr:
Check-
    boxes:
Write-ins: PAKI
Enter---PF1---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-
       HELP UP DOWN <>>> MORE +UP +DOWN REFER VALID COMIT QUIT
PAKISTANI, NOT INCLUDED ELSEWHERE
```

XVI. Steps for Quality Control Coding of System Codes

This section provides instructions to the general coder (tier 1), who is requested to code a sample of write-in responses which the system was able to code. The coder will view the write-in response on a computer screen to assign a code. If a code cannot be assigned, the coder must refer the write-in response to an expert coder (tier 2).

In order to evaluate the quality of system coding accurately, the coder must have access to no more and no less than what the system (ACTR) used to code the write-in responses. As a result, computer-assisted options are minimal during Quality Control Coding of system codes.

The coding instructions are very simple, and the coder must carefully follow each step in order to maintain an acceptable quality of coding and to limit the number of referral requests to expert coders.

PF keys available

During Quality Control Coding of system codes, the following PF keys are available to the general coder.

- PF1 on-line HELP.
- PF4 SCROLL TO THE LEFT the response fields which have < or <> to the right side of each field.
- PF5 SCROLL TO THE RIGHT the response fields which have a > or <> to the right side of each field.
- PF9 REFER coding of a write-in response to an expert coder. Hit PF9 again to confirm or hit CLR to cancel.
- PF10 VALIDATE the code entered for a write-in response by displaying a standard description for a valid code.
- PF11 COMMIT the code selected or entered for a write-in response.
- PF12 QUIT and exit the coding screen. Hit PF12 again to confirm or hit CLR to cancel.
- PF22 TRANSLATE the standard description of a valid code in the other official language.

Instructions for quality control coding of system codes

Upon entry, the screen is displayed for a write-in response to be coded. The cursor is positioned on the «Code» field. No message is displayed on the last line of the screen.

When you are ready to code the write-in response:

- 1. Enter a valid code on the «Code» field.
- 2. Press PF10 to validate the code.

After the **PF10** key has been pressed, the system displays the standard description of the code entered in the message at the bottom of the screen.

At this point the code can be changed by repeating Steps 1 and 2 until you are satisfied that the code is correct.

3. Press PF11 to commit the validated code.

Interactive Coding screen for Quality Control of system codes upon entry

	1996 CENSUS OF POPULATION / AUTOMATED CODING	02/10/96
MINTER1	INTERACTIVE CODING - ETHNIC ORIGIN	10:30:01.1

Write-in to be coded

Code

IRANIAN

ID: 33145611 013 0001 15

HELP

IRANIAN

Enter---PF1---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-HELP <>>>> REFER VALID COMIT QUIT

Interactive Coding screen for Quality Control of System codes after PF10 is pressed for code entered

MINTER1	1996 CENSUS OF POPULATION / AUTOMATED CODING INTERACTIVE CODING - ETHNIC ORIGIN	02/10/96 10:30:01.1
	Write-in to be coded	Code
IRANIAN		112
ID: 33145611 0	13 0001 15	

Enter---PF1---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12-

<<<< >>>>

REFER VALID COMIT QUIT

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XVII. Abbreviations for Check-box Responses

A string of up to seven characters referred to as an «abbreviation» is used to display check-box responses to the following questions on the coding screen and on the supplementary screens.

On supplementary screens	Abbreviations	Descriptions
Relationship to Person 1	PERSON1	Person 1
	HUS/WIF	Husband or wife of Person 1
	PARTNER	Common-law partner of Person 1
	SON/DAU	Son or daughter of Person 1
	S/D LAW	Son-in-law or daughter-in-law of Person 1
	GRNDCHI	Grandchild of Person 1
	F/MTHER	Father or mother of Person 1
	F/M LAW	Father-in-law or mother-in-law of Person 1
	GRNDPAR	Grandparent of Person 1
	BRO/SIS	Brother or sister of Person 1
	B/S LAW	Brother-in-law or sister-in-law of Person 1
	LOG/BRD	Lodger or boarder
	ROOM MT	Room-mate

CULTURAL	Abbreviations	Descriptions
Official Languages	ENGLONL	English only
	FRENONL	French only
	ENGLFRE	Both English and French
	NENGFRE	Neither English nor French
Non-official Languages	NONE	None
Home Language	ENGLISH	
	FRENCH	
Mother Tongue	ENGLISH	
	FRENCH	
Place of Birth	1	Newfoundiand
į	2	Prince Edward Island
1	3	Nova Scotia
•	4	New Brunswick
	5	Quebec
	6	Ontario
	7	Manitoba
	8	Saskatchewan
	9	Alberta
]	В	British Columbia
1	Y	Yukon
	N	Northwest Territories
Citizenship	CANBRTH	Canada, by birth
	CANNAT	Canada, by naturalization

CULTURAL	Abbreviations	Descriptions
Population Group	WHITE	White
	CHINESE	Chinese
	S ASIAN	South Asian
	BLACK	Black
	ARAB/WA	Arab/West Asian
	FILIP.	Filipino
	SE ASIA	South East Asian
·	LAT AME	Latin American
	JAPAN	Japanese
	KOREAN	Korean
Aboriginal Self-Reporting	NO	No
Indian Band	N-A IND	Yes, North American Indian
	METIS	Yes, Métis
	INUIT	Yes, Inuit (Eskimo)

MAJOR FIELD OF STUDY	Abbreviations	Descriptions				
Secondary/Elementary	NEVER	Never attended school or attended kindergarten				
Education		only				
University Education	LTONEYR	Less than 1 year (of completed courses)				
•	NONE	None				
Other Post-secondary	LTONEYR	Less than 1 year (of completed courses)				
Education	NONE	None				
School Attendance	NO	No, did not attend in past eight months				
	YESFULL	Yes, full time				
	YESPART	Yes, part time, day or evening				
Diploma, Certificate or Degree	SECSCCE	Secondary (high) school graduation certificate or equivalent				
1 "	TRADECE	Trades certificate or diploma				
	NUNIVCE	Other non-university certificate or diploma				
:		(obtained at community college, CEGEP, technical institute, etc.)				
	UNIVCE	University certificate or diploma below bachelor level				
	BACHDEG	Bachelor's degree (e.g., B.A., B.Sc., LL.B.)				
	UNABVBA	University certificate or diploma above bachelor degree				
	MASTERS	Master's degree(s) (e.g., M.A., M.Sc., M. Ed.)				
	DEGRMED	Degree in medicine, dentistry, veterinary				
		medicine or optometry (e.g., M.D., D.D.S.,				
		D.M.D., D.V.M., O.D.)				
	DOCTORA	Earned doctorate (e.g., Ph.D., D.Sc.,				
	NONE	D. Ed.)				
		No diploma, certificate or degree				

MOBILITY	Abbreviations	Descriptions
Inside Canada	SAMADDR	Lived at the same address as now
	SAMPRTE	Lived at a different address in the same city,
	•	town, village, township, municipality or Indian
		reserve
	DIFPRTE	Lived in a different city, town, village, township,
		municipality or Indian reserve
Outside Canada	DIFCOUN	Lived outside Canada (1 year ago)
	OUTCANA	Lived outside Canada (5 years ago)

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