



# Communications Research Centre

A FORTRAN PROGRAM FOR TIME ANALYSIS OF VOCAL  
INTERACTION (TAVI)

by

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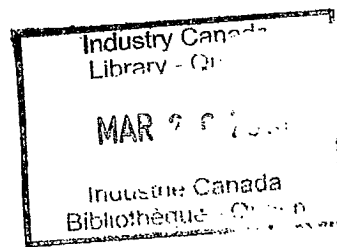


A FORTRAN PROGRAM FOR TIME ANALYSIS OF VOICE  
INTERACTION (TAVI)

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Pierre Lewis and William C. Treurniet

*(Technology and Systems Branch)*



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# A FORTRAN PROGRAM FOR TIME ANALYSIS OF VOCAL INTERACTION (TAVI)

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## ABSTRACT

*The method of time analysis of vocal interaction (TAVI) was developed to facilitate automated analysis of temporal patterns of interaction between groups for up to eight nodes. Further documentation on the methodology may be found in CRC Technical Note 684. The present paper describes the organization of the Fortran computer program that computes the relevant variables from a data base created from sampling each channel at a rate of 10 Hz for the presence of a speech signal. In general, vocal interaction among up to eight locations can be analyzed. A specific application is the study of interactions via satellite. In this instance, these data are analyzed from the point of view of each node after correcting to compensate for the satellite circuit delay.*

## 1. INTRODUCTION

The Fortran computer program described in this document is a component of the method of Time Analysis of Vocal Interaction (TAVI). The development of the TAVI method is described in detail in Phillips, Treurniet, Tigges, and Lewis (1977). Briefly, it was developed to facilitate the study of temporal patterns of interaction among groups of people at two to eight locations. Interactions over circuits with long propagation times (e.g., satellite circuits) can also be examined from each location's point of view. The information provided here will be useful to anyone wishing to modify the program or understand its development. The source listing for the TAVI program is included in Appendix M.

### 1.1 INPUT AND ENVIRONMENT

This section describes how the input data are obtained. The audio from each location or node of a vocal interaction is recorded on a single channel of a multichannel tape recorder. There may be more than one speaker or person at a given location who cannot be electronically separated for various reasons (such as sharing

a common microphone or production of acoustical crosstalk). The TAVI program treats a multi-speaker location as a single speaker, corresponding to a single recorded channel. The envelopes of the recorded speech on the various channels are then sampled by a minicomputer at a specifiabile rate. This rate is usually 10 Hz, but some other rate may be more suitable if the data are to be manipulated to compensate for propagation delay. The sampling program assumes there is speech on a channel if the envelope's voltage is above a given threshold. The output of this stage is called speech on-off data and is the basic data input to the TAVI analysis program that is described in this note. The format of these data is described in Appendix G.

In this note, the words location, node, channel, speaker, person are essentially synonymous. The actual word used depends on the context. Their relationships can be summarized as follows: there may be one or more persons or speakers at a given location or node whose voices are recorded on a single channel. As mentioned above, all channels are treated by TAVI as if one person were present at a given location even though more than one may actually be present.

## 1.2 DEFINITIONS OF COMPUTED VARIABLES

The speech from more than one person at a node is handled as if only one person were speaking from that node. Therefore, in the following definitions of the variables computed by the program, the assumption is made that there is one person at each node.

- 1) **FLOOR TIME:** whenever there is only one person active, that person then has the floor. He loses the floor when he is not talking unless no one is talking. If, when the original speaker loses the floor, there is more than one other speaker, no one gets the floor until there is again only one person talking. Only one person has the floor at a time. Non-floor time for a speaker is the time he does not have the floor including his unsuccessful interruptions. For each speaker, floor time and non-floor time equal total time. For the group of 2 to 8 persons, sums of floor times may not equal total time because there may be periods when no one is assigned the floor.
- 2) A **FLOOR CYCLE** is measured from the time a speaker gains the floor until he gains the floor again after another speaker has had possession of the floor. This period includes a period of floor time followed by a period of non-floor time.
- 3) A **SPEECH** is the "on" time for a speaker between "off" times. Speeches may be within floor times or outside floor times; in the latter case they are also interruptions unless no one has the floor.
- 4) "**OFF**" TIME for a speaker is divided into two parts. **PAUSES** are "off" times within floor times, excluding the pause at the end of a speech before a speaker loses the floor. This pause will be called a response time. **SILENCES** are those "off" times between floor times. A silence is not synonymous with a period of non-floor time because the latter can be broken by unsuccessful interruptions.
- 5) **INTERRUPTIONS** are divided into **UNSUCCESSFUL** and **SUCCESSFUL** interruptions. An unsuccessful interruption occurs when a second speaker begins a speech while another person is speaking and ends before the first speaker stops speaking. A successful interruption occurs when a person begins a speech while another person is speaking and ends either at the same time or after the first speaker stops speaking.
- 6) A **RESPONSE** is a change of speakers. A response time is the time from the end of a speech by the first speaker until the beginning of a speech by another speaker.
- 7) **CHALLENGE** time is measured from the time a speaker gains the floor until the beginning of the first interruption.
- 8) **HESITANCIES (H)** measure the pause/speech ratio within a person's speech. For each pause (P) (i.e. within floor time),  $H=P/(S+P)$  where S is the preceding speech. It is expressed as a percentage.

### 1.3 OUTPUT OF COMPUTED VARIABLES

The program first outputs general variables; namely, total time, total no-speaker, one-speaker and multi-speaker times. Then, for each node, the program outputs total speech and non-speech times, total floor time, percent speech and percent floor time. It also outputs the mean, standard deviation and frequency for 15 different variables which are measures of various properties of the interaction as viewed from the given locations. These 15 variables are derived from the above definitions and are listed in Appendix C.

The program outputs the results to the printer and to a disc file in a format suitable for further analysis. This output is organized by input channel and is described in Appendix F.

### 1.4 OVERVIEW OF PROGRAM DESIGN

The program is divided into three main parts:

- a) the driver obtains the digitized speech data a sample at a time, and sends each channel's data through a shift register in which smoothing takes place. Then it calls a sample analysis routine for every sample, after recognizing speech and floor transitions.
- b) the sample analysis routine computes various measures when a transition occurs. These measures are calculated from stored information about last transitions and other information stored in local variables. It also computes measures such as total speech time.
- c) the cumulative statistics routine is called every time a value is produced by the sample analysis routine. It updates running sums for the computation of means and variances. This routine also includes the output routine.

## 2. DRIVER

The following discussion is accompanied by the flow chart in Appendix J. Additionally, the data format is described in Appendix G and the relevant variable names are listed in Appendix A.

The driver obtains speech on-off data a sample at a time (assumed to have been obtained initially every 100 milliseconds). The data for each channel are put through a shift register which is shifted by one position for every sample obtained. Data are smoothed while passing through the shift register. This part of the program also recognizes speech off-on and on-off transitions, assigns the floor and recognizes floor transitions. It calls the sample analysis routine (VSAMPLE), described in Section 3, for every sample.

### 2.1 SHIFT REGISTER

The shift register concept is used because it allows continuous smoothing of the incoming raw data without having to store all of the raw data in core memory. Figure 1 will help in understanding the operation and concept of the shift register.

The data contained in the shift registers have the following meaning:

- 1 beginning of run
- 2 end of run
- 0 speech off
- 1 speech on



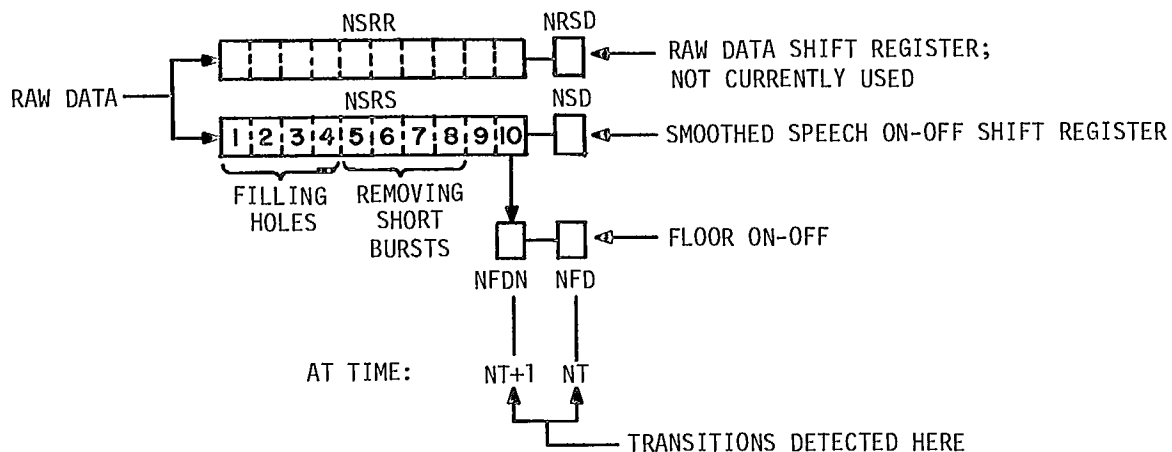


Figure 1. Schematization of Shift Register.

Smoothing will currently fill up to three zeros surrounded by ones and eliminate up to three consecutive ones in isolation (short burst). The smoothing can be described as follows, where position numbers refer to positions within the shift register. If position 1 is on (i.e., contains a 1), then check positions 3 to 5; if any one is on, turn on positions from position 2 to that position minus 1. Now from position 4 onwards the shift register contains data with short pauses removed. If position 4 is off, check positions 6 to 8; if any one is off, clear from position 5 to that position minus 1 in order to remove the short burst. The data from position 7 onwards are now properly smoothed.

## 2.2 FLOOR ASSIGNMENT

The floor is assigned at the time the data are in position 10 of the shift register as follows: if one person is talking, he or she has the floor; if no one is talking, the first floor remains assigned to the last one who had it; if more than one person is talking, he who has the floor keeps it only as long as he keeps talking. That is, floor assignment does not change until someone else is the only one talking.

## 2.3 TRANSITION RECOGNITION

Off-on and on-off transitions indicating the beginnings and ends of speech or floor times, are recognized when a change occurs between the current state in NSD and the next state (position 10 of the shift register) or the current state in NFD and the next state in NFDN. The first indicates that speech has begun or ended, while the second indicates that a floor period has begun or ended. The transitions are noted in one of the following arrays:

VSON	beginning of speech
VSOFF	end of speech
VFON	beginning of floor
VFOFF	end of floor

Then the sample analysis routine is called.

### 3. SAMPLE ANALYSIS ROUTINE

In the following discussion, refer to the flow chart in Appendix K and the variable list in Appendix B.

The sample analysis routine uses information on transitions (obtained from the driver) and data stored within the subroutine to compute values for the desired variables. Data stored within the subroutine include time of the last transitions and second last transitions as well as other required information. The subroutine also computes the various overall measures.

#### 3.1 USE OF TRANSITIONS

The program is based conceptually on the idea that most variables can be computed at transition times from knowledge of past transitions. A past transition is stored in vectors NS and NF (for speech and floor transitions, respectively) as a positive time at which the transition occurred for an off-on transition, and a negative time for an on-off transition. The indices of the vectors refer to the appropriate channel number. For example, a non-floor time value is obtained at the time of a floor off-on transition as  $NT - ABS(NF(N))$  where N is the index (1 to 8) of the speaker concerned. This is equivalent to  $NT + NF(N)$  since  $NF(N)$  must be negative, the last floor transition being on-off. Similarly, the time to first challenge is the time (NT) at which a speaker begins to interrupt minus the last off-on floor transition of the person who has the floor. Floor cycles and hesitations require local storage because they both involve one cycle (2 transitions). Also, at the time an interruption occurs, it is not yet known if it will or will not be successful. Hence, the time the interruption starts is stored in a special array. When one of the two speakers involved stops speaking, the type of interruption will be known as well as its duration. How the various other variables are obtained can be deduced from the flow chart in Appendix K.

The sample analysis routine also keeps track of how much time each node spends talking, as well as the total floor time for each node. The total time when no one, one speaker, and more than one speaker are talking is also accumulated.

VLSAMPLE is a special entry point for proper conclusion at the end of data. Again the flow chart says it well.

### 4. CUMULATIVE STATISTICS AND OUTPUT ROUTINE (INCLUDING VAR2)

This subroutine contains several entry points which allow initialization of running sums and other variables, updating of running sums, and output of all information currently accumulated in running sums or other storage locations.

#### 4.1 CUMULATIVE STATISTICS

Subroutine VINIT initializes the running sums and other storage locations. It is called at the beginning of an analysis, and if subsection analyses are requested, at the beginning of subsection analyses. Subsections are non-overlapping, consecutive intervals of time.

Subroutine VAR1 is called every time a value is obtained for a given variable by the Sample Analysis Routine. It adds the value of the variable to the appropriate running sums. It is used for one-dimensional variables (involving one speaker) such as floor times, "interruptions by",...

Subroutine VAR2 is called for two-dimensional variables such as "interruptions by N to NB". For this example, VAR2 calls VAR1 once for "interruptions by" for N and once for "interruptions to" for NB.

Appendix C gives a list of variables computed by the program. Appendix I describes the generation of additional statistics based on the computation of correlations among the variables. This part of the program also provides for accumulation of data as a function of time. These frequency distributions may be output and used to plot histograms.

## 4.2 OUTPUT

Output is produced when subroutine VSTAT is called. First the general variables such as total time, one-speaker time, etc., are printed. Then total speech, silence and floor times, and percent speech for each speaker are printed, followed by the one-dimensional variables and the two-dimensional variables.

All the one-dimensional variables plus total time, time when no one, one speaker and two speakers are speaking, total speech, silence and floor times, and percent speech and percent floor time for every speaker may be punched or output to a data file. Appendix F describes this output.

## 4.3 SUBSECTION ANALYSIS

As indicated previously, subsections are non-overlapping, consecutive intervals of time for which separate printed outputs may be requested. When subsection analyses occur, the statistics are dumped as they have accumulated. No break-up of the input data occurs. Hence, a floor time which starts in one subsection and ends in the next will be correctly included in the statistics of the latter. Requesting subsection analysis also affects output to the summary data file. That is, statistics for each subsection are retained in the file.

# 5. DELAYED INTERACTIONS

This section describes the special case of the analysis of recorded data from delayed vocal interactions as, for example, over a satellite link. The analysis is performed from each node's point of view, shifting the data such that they correspond to the audio at that node.

The special processing required is confined to the subroutine DUNSPEEL. This subroutine has an entry point (GWRD) which supplies data in the format described in Appendix G. The routine deblocks data from a disc file where data-words are stored in half words in user blocked records. The subroutine contains, in addition, logic to appropriately delay the data from each node if required. It also includes an initializing part which obtains information on the delays, if applicable, to prepare for the analysis. A flow chart of the subroutine is included in Appendix L, a list of relevant variables are described in Appendix H, and the source listing for subprogram DUNSPEEL may be found in Appendix N.

## 5.1 DELAY COMPUTATIONS

The amount of delay to apply to the data from node  $j$  when analyzing from the point of view of node  $i$  is simply the time it takes for the audio to go from node  $j$  to node  $i$  minus the time it takes to go from node  $j$  to the tape recorder (delay already present on the recording). This computation often results in negative delays. Therefore, for simplicity, delays are transformed by adding the absolute value of the largest negative delay to all delays.

The entry point DINIT is called at the beginning of each analysis from the point of view of each node. The first time it is called after finding out if there is need for special processing of delayed data, the subroutine queries the user for a delay array (delay from node to node) and a delay vector (delay from node to tape

recorder). The subroutine also obtains the input rate (rate at which data on the tape were digitized). This was chosen to be 33 msec to allow more accurate shifting of data from the Communications Technology Satellite (CTS) experiments. The CTS produces a one-way delay of 264 msec which does not divide well by TAVI's basic rate of 100 msec. The actual delays are then computed and transformed as described above. The maximum delay (after transformation) is divided by the input rate in msec to find out how many zero samples will be needed at the end of the file so that no data are lost. This number also gives the dynamic length of the shift register used to compensate for the propagation delay. The actual delay array is converted from msec to number of samples of delay by dividing by the input rate in msec.

Before every analysis, control variables are reset and the shift register cleared. Analysis is terminated at this point when all nodes have been considered.

Entry point DOUT is called, for each unique point of view, to print a title indicating for which node, or nodes, the point of view is relevant.

## 5.2 OBTAINING A SAMPLE - GWRD

The following section applies when analysis of delayed interactions is requested. Otherwise, the data are unspooled and passed directly to TAVI. For each sample requested by TAVI via entry point GWRD,  $n$  samples are obtained from the data file and put through a shift register. Here,  $n$  equals 100 msec divided by the input rate in msec. The sample in the first position of the shift register corresponds to a delay of zero. Delayed data are found further down the shift register. The word of data returned to TAVI is made up of bits (one bit per node - see Appendix G) obtained from appropriately delayed samples for each channel..

Special words in the input data are sent directly to TAVI except "end of file". These may be, at present, JID (job identification) or marker words. The "end of file" is not sent to TAVI until a sufficient number of zero input samples have been fed into the shift register to put all data past the last used position of the shift register.

## 6. OPERATION

On a general purpose computer, unit numbers need to be assigned to control input and output operations. Running the program on a Xerox Sigma 9 computer, where it is currently implemented, requires the assignment of Data Control Blocks as follows:

!SET	F:5	/file	(input file)
!SET	F:106	/sfile	(summary file) (if omitted, punched output will result)
!SET	F:108	LP	(printed output)

Queries will appear on the console for job title, number of speakers, input channels to consider, length of subsection (type carriage return only if subsections are not required), and whether or not histograms are required. A prompt requesting the number of concatenated files will also appear. This parameter enables the program to skip user supplied end-of-file markers in a data file. Such a file may be composed of a number of smaller files created from successive sections of an input audio tape. If no files were concatenated, "0" or "1" is the appropriate response to the query. Every 3000 data samples a message of the form NT=(time in minutes) will appear on the console to give assurance that the program is running.

## 7. REFERENCES

Feldstein, S. and Welkowitz, J., *A Chronography of Conversations: In Defense of an Objective Approach in Nonverbal Behavior and Communications*, Siegman, A.W. and Feldstein S. (Eds.), Hillsdale, New Jersey: Lawrence Erlbaum Associates Inc., (in press).

Phillips, D.A., Treurniet, W.C., Tigges, W.S., and Lewis, P., *Time Analysis of Vocal Interaction: A Report on Methodology*, CRC Technical Note 684, 1977.

**APPENDIX A**

**DRIVER VARIABLES**

IEOF	end of file switch (initially zero)
NNF	number of concatenated data files
IM	mask for decoding IRD
IRD	16 bit word (standard format, obtained via "DUNSPEEL"*)
JID	job identification (not currently used)
LMK	time of last recognized marker; program ignores markers within 20 seconds of last recognized marker.
N	speaker index
NF	speaker who currently has floor
NFD(N)	floor data
NFDN(N)	next floor data (corresponds to position 10 of shift register)
NFT	temporary guess of NF
NODE(N)	raw data channel corresponding to TAVI output channel label (default is that they are the same)
NPT	number of speakers currently talking
NS	number of speakers (2 to 8)
NSD(N)	smoothed speech data
NSRS(N,10)	smoothed data shift register
NSS	number of raw data channels — normally equal to NS
NSUB	subsection divider
NT	current time in 10th of seconds
VSOFF, VSON, VFOFF, VFON(N)	transitions, indicated by a 1

\* *DUNSPEEL* is a subroutine which unpacks the input data in a file, returning one sample in a standard word (Appendix G)

**APPENDIX B**

**SAMPLE ANALYSIS VARIABLES**



ITF(N)	total floor time for node N
ITS(N)	total speech time for node N
KK	is non zero when the last person to have gained the floor has not yet been challenged
N	main speaker being considered (for 2-D, "by" speaker)
NB	auxiliary speaker (for 2-D, "to" speaker)
NF(N)	time of last floor transition (+NT)
NFC(N)	beginning of floor cycle
NH(N)	beginning of speech (for hesitancy measure)
NOS	number of speakers talking
NS(N)	time of last speech transition (+NT)
NST	number of speakers (NS elsewhere)
NSI(N,NB)	start of interruption
NS0	no-speaker time
NS1	one-speaker time
NS2	two-speaker time
NT	current time
VSOFF(N), etc.	as in Appendix A

**APPENDIX C**

**CUMULATIVE STATISTICS VARIABLES**

IHVAR(IV,N,IH)	histogram counts (1<IH<81)
IHRES(IV)	histogram resolution
IN(IV,N)	1-D count
VN(IV,N)	1-D count normalized
IN2(IV,N,NB)	2-D count
ISVAR(IV,N)	1-D sum
ISVAR2(IV,N,NB)	2-D sum
ISSVAR(IV,N)	1-D sum of squares
ISSVAR2(IV,N,NB)	2-D sum of squares
ISW	histogram printout switch
NTT	total time in tics
VNT	total time in seconds
VOUT(15)	output buffer
TFO(N)	total floor time of others
NFO (N)	total number of floor times of others

#### IV meanings

##### 1-D variables

1	pauses
2	silences
3	speeches
4	floor cycles
5	floor times
6	non-floor times
7	hesitancies
8	unsuccessful interruptions by
9	unsuccessful interruptions to
10	successful interruptions by
11	successful interruptions to
12	responses by
13	response to
14	challenges by
15	challenges to

##### 2-D variables

1	unsuccessful interruptions
2	successful interruptions
3	responses
4	challenges

**APPENDIX D**

**LABELLED COMMONS**

/ASRUN/	NS (NST in VSAMPLE), NT, VSON, VSOFF, VFON, VFOFF
/ASVAR/	ITS, ITF, NS0, NS1, NS2
/ASDAT/	IN2, ISVAR2, ISSVAR2
/TITLE/	TITLE, NODE

**APPENDIX E**  
**ENTRY POINTS**

MAIN	driver
VSAMPLE	sample analysis routine
VSINIT	initialization; called once at beginning
VLSAMPLE	last sample analysis; called once at end
VINIT	cumulative statistics initialization
VAR1	one-D variables
VSTAT	print, punch
VAR2	two-D variables (calls VAR1 twice)

**APPENDIX F**

**PUNCH OUTPUT**



Six cards are punched per speaker (or group if more than one person is at a node) with forty variables on the first five cards. The order of the first ten of these variables are as follows:

- 1) speaker number (N)
- 2) total time
- 3) total time for no speech
- 4) total time for one speaker speaking
- 5) total time for two or more speakers speaking
- 6) total speech time for speaker N
- 7) total non-speech time for speaker N
- 8) total floor time for speaker N
- 9) percent speech for speaker N
- 10) percent floor time for speaker N

The next 30 variables are the means and frequencies of all 15 one-dimensional variables in the same order as shown in Appendix C. However, the frequencies have been normalized in the following ways:

- a) Variables 2 to 6 are divided by total session time
- b) Variable 8 is divided by the sum of the total durations of floor times of all other speakers
- c) Variables 1 and 9 are divided by the total floor time duration for speaker N
- d) Variables 10, 12, and 14 are divided by the sum of the number of floor times of all other speakers
- e) Variables 11, 13, and 15 are divided by the number of floor times of speaker N.

Finally, the sixth card contains the unnormalized frequencies of the preceding 15 variables in the order given in Appendix C.

**APPENDIX G**  
**STANDARD FORMAT**

The following figure describes how the raw data are organized on disk or magnetic tape before it is read by TAVI. Each sample is held in a 16 bit word and each record is 500 words (1000 bytes) long including the last one. The data is decoded from the file into standard Sigma-9 words by the subroutine DUNSPEEL. A word is returned upon each call.

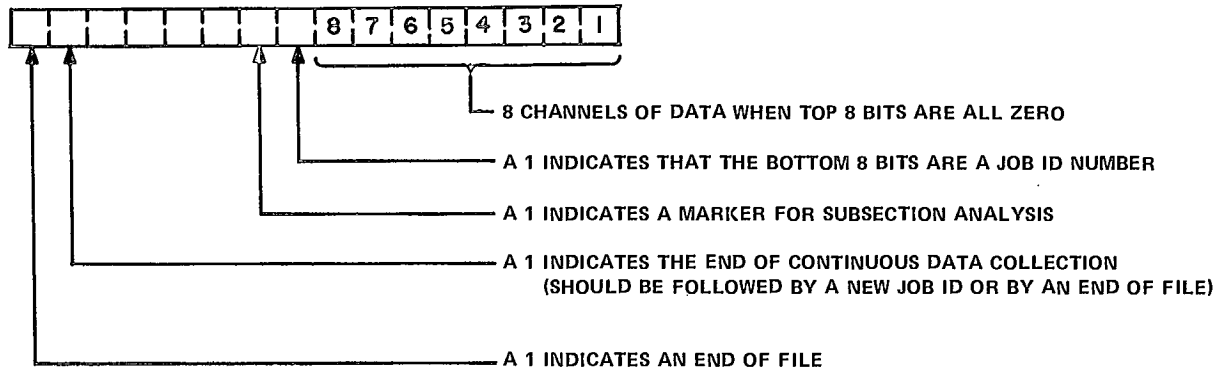


Figure G-1. Schematization of Raw Data Storage

**APPENDIX H**

**DUNSPEEL VARIABLES**

DEL(I,J)	actual delay in number of samples applied to J when analyzing for I
IA	a sample (as per appendix G)
IANA	node being considered in current analysis
IDEL(I,J)	delay in msec from I to J; later, actual delay in msec applied to I when analyzing for J
IEOF	number of zero samples needed at end of file
IL	dynamic length of shift register
IM	mask for bit manipulations of samples
INR	input rate (typically 33 msec)
ISN	input sample number (fixed point) of front of shift register
ISW	when 0, delay information not yet entered when 9999, analysis from current point of view is equivalent to another already performed (used as switch to skip analysis)
ITR(I)	delay in msec from I to tape
K(250),KK(500)	arrays for input data debuffering
KSW	index to next sample in KK; when 0, input buffer is empty
LINE(104)	shift register
NS	number of speakers (nodes)
OUTR	output rate (currently set at 100 msec)
SN	input sample number (floating point) to be sent to TAVI next
SINC	increment to SN (floating point) equal to number of input samples per 100 msec.

**APPENDIX I**  
**CORRELATIONS AMONG VARIABLES**

This appendix describes modifications to the TAVI program to compute correlations between various variables. Similar correlations have been called congruence values by other workers in the field (e.g., Feldstein and Welkowitz, in press), and may indicate inter-nodal dependencies among the speech patterns. The computations are handled in a subroutine with entry points CINIT, CSTAT, COR1F, COR1, COR2F, COR2, which are analogous to VINIT, VSTAT, VAR1, VAR2. One major difference is that correlations require two values and, in the present situation, these appear at different times (e.g., while correlating the successive durations of floor times for two different nodes). Hence, one entry point is used to submit the first value, and the other one to submit the second value and compute running sums. This method of collecting values greatly simplifies modifications to TAVI. Values for correlations are obtained in a way similar to other variables.

## CORRELATION SUBROUTINE

Entry point CINIT initialises all running sums, and is called at the same time as VINIT is called. The first time it is called, it queries the user on whether or not correlations are wanted.

Entry point CSTAT causes output of correlation coefficients, Student t values and frequencies. First the two dimensional (transition) correlations are printed, then the one-dimensional correlations are printed along with a zero-dimensional correlation coefficient for each variable.

The first value of a pair of values to be correlated is submitted via COR2F (two-dimensional correlations) or COR1F (one-dimensional). The second value is submitted via COR2 or COR1. When the second value is submitted, the routine first checks for the presence of a first value (which would have been stored in an array by COR2F or COR1F) and for meaningful speaker indices (both non zero, different if two-dimensional or same if one-dimensional). If all is as it should be, the values are incorporated into the running sums. In the case of two-dimensional variables, these values are also incorporated into appropriate one-dimensional running sums (as with VAR2 calling VAR1 twice).

### Variables

IN, IX, IY, IXX, IYY, IXY(IV,N)	one-dimensional running sums
ISN, ISX, ISY, ISXX, ISYY ISXY(IV,N,NB)	two-dimensional running sums
INP, IXF(IV)	one-dimensional first speaker and value
ISNP, ISXF(IV)	two-dimensional first speaker and value
IS, SX, SY, SXX, SYY, SXY	zero-dimensional running sums
ISW	correlation computation switch
NS	number of speakers (nodes)
R	correlation coefficient
VOUT, T, IDF(n)	preparation of output data

### CHANGES TO VSAMPLE

In order to compute the correlations, changes to subroutine VSAMPLE (Appendix K) were required, and are described as follows.

At the time of hesitancy computations, appropriate values are stored into running sums for mean speeches, pauses and hesitancies.

At the time of floor time computations, the floor time value is sent twice, once as the last of the current pair, and once as the first of the next pair. A similar procedure is followed for floor cycles.

At the time a speaker loses the floor, mean speeches, pauses and hesitations are computed (from running sums) and sent twice as described in the previous paragraph. In addition, mean pauses is sent as the first value of a pause-response pair and the second value of a response-pause pair.

The time a response is recognized is the wrong time to send values for a pause-response or a response-pause pair because the mean pauses relating to the preceding floor time will be computed later (at the time of VFOFF transition analysis). Hence, the values and speaker numbers are stored in NTD, ND, NBD and are sent after VFOFF processing as the first value of a response-pause pair and the second value of a pause-response pair.

When VLSAMPLE is called at the end of the input data, a second value of floor time is sent. Initialisation for IRS, IRN and ND is added under VSINIT.

#### IV meanings for correlations

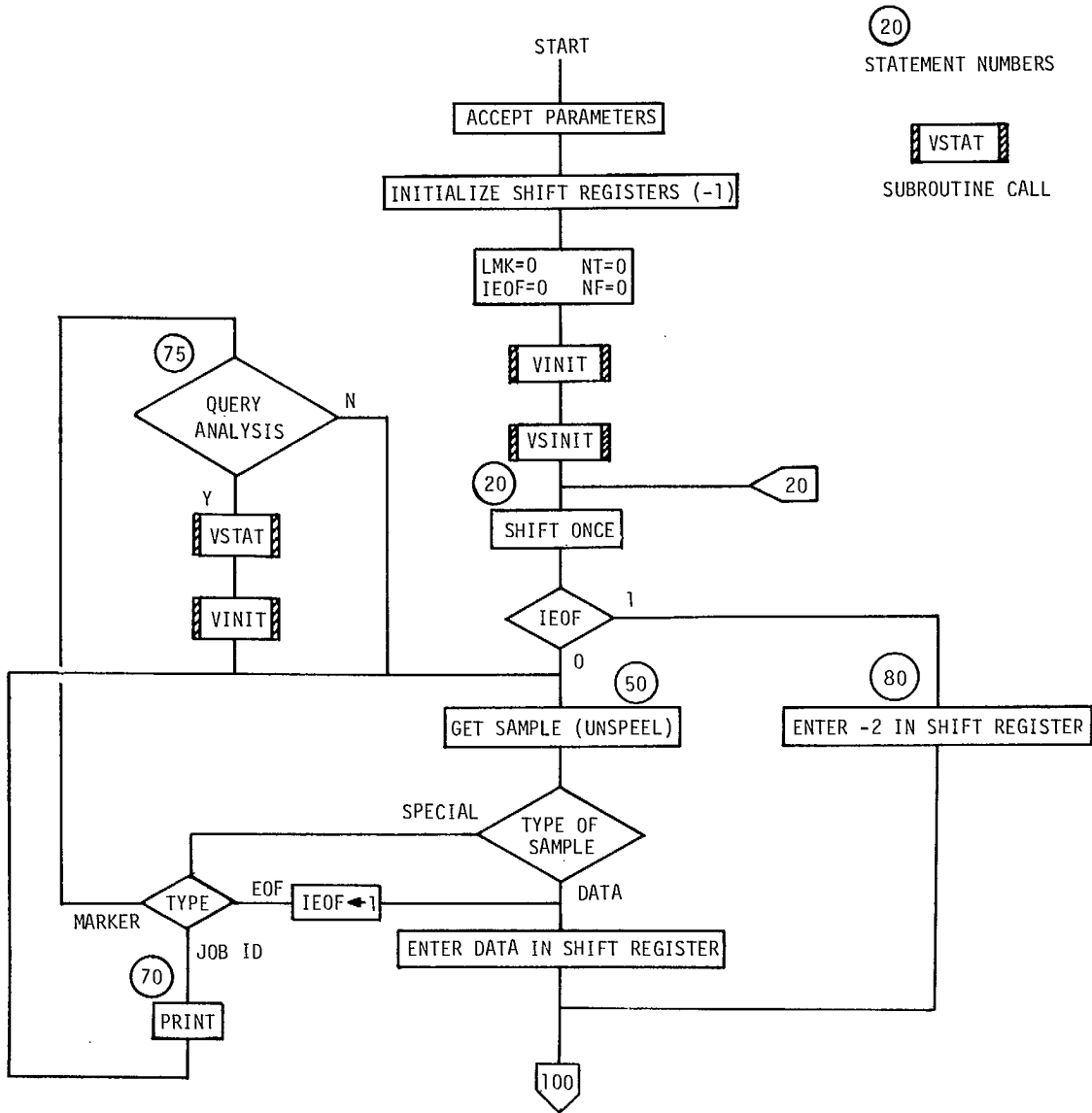
2-D	1-D	meaning
1	1,2	pauses by.. with following response by..
2	3,4	response to.. with following pauses by..
3	5,6	speeches
4	7,8	floor cycles
5	9,10	floor times
6	11,12	pauses
7	13,14	hesitations

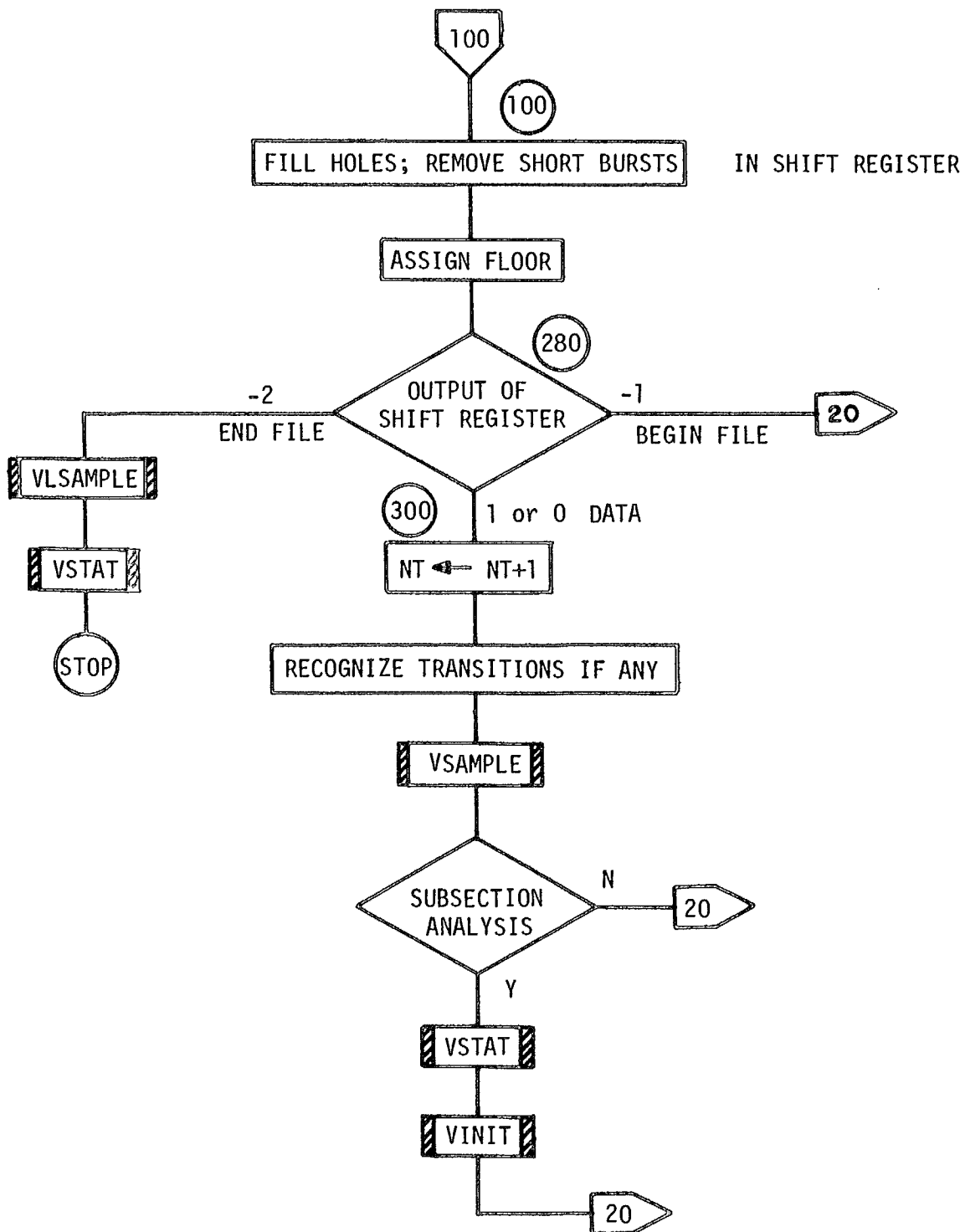
#### New variables in VSAMPLE

IRN	frequency for mean pauses,....
IRS (3)	running sums for mean pauses, speeches, hesitations
NTD, ND, NBD	response storage (none if ND=0)



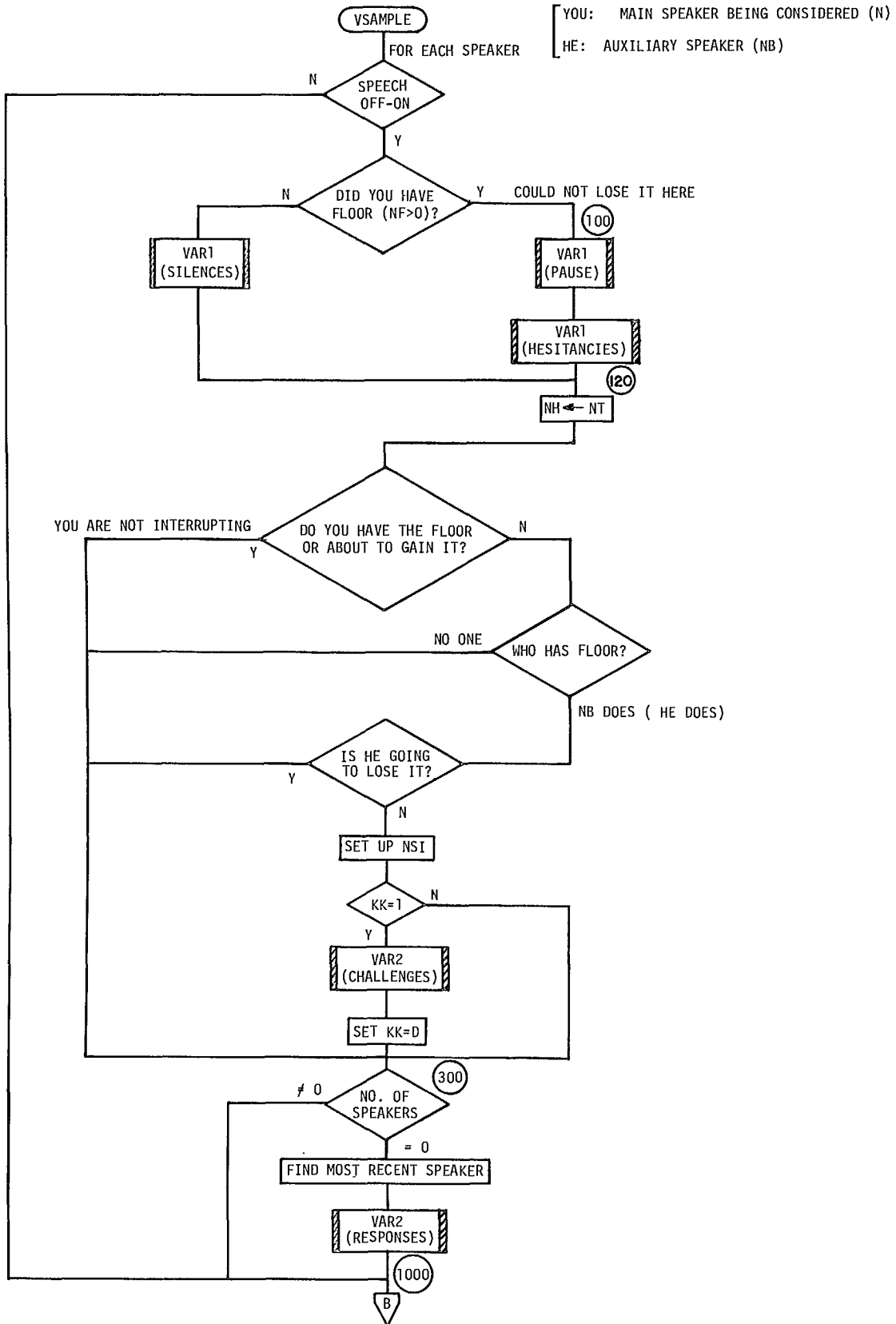
**APPENDIX J**  
**DRIVER FLOW CHART**

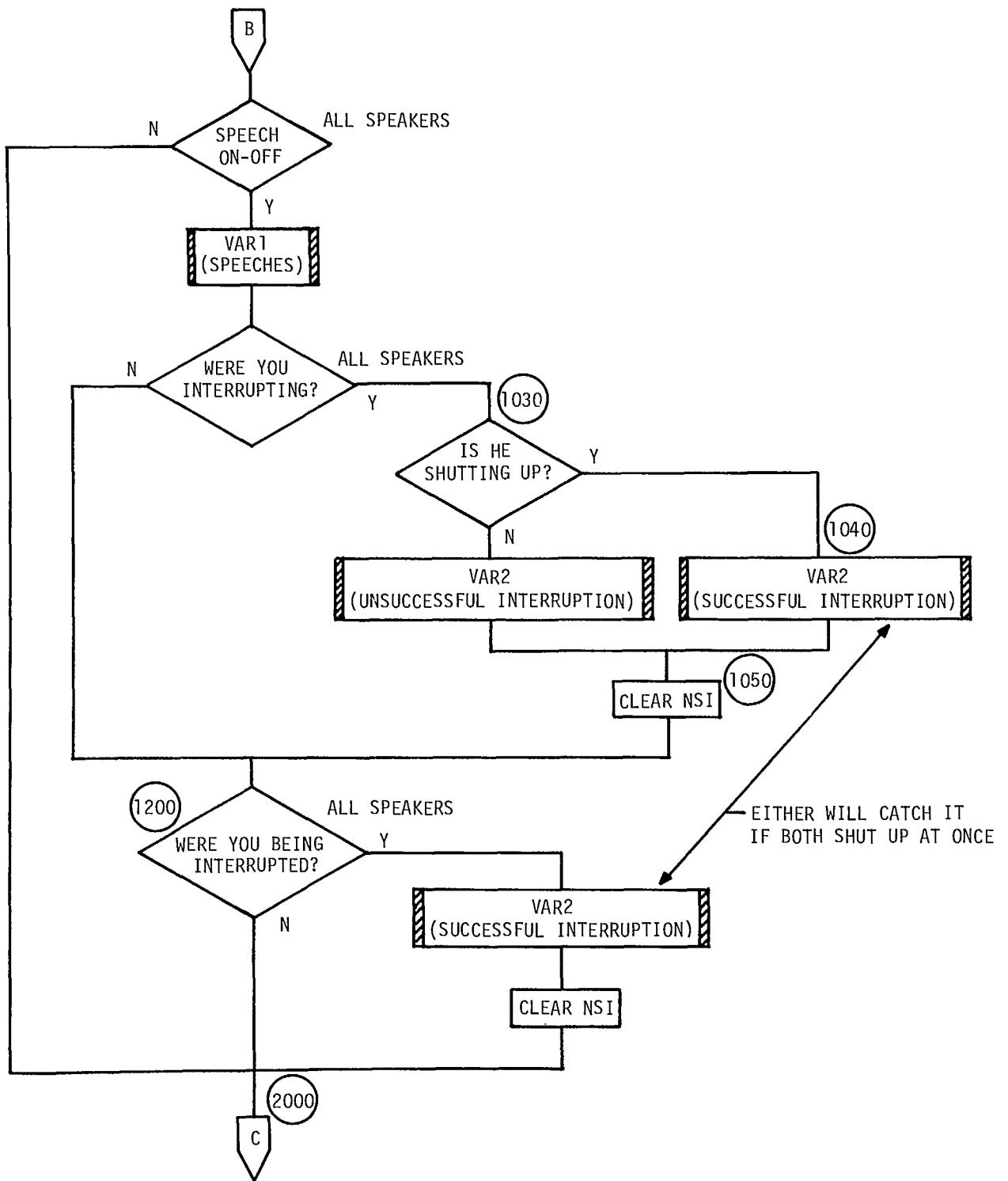


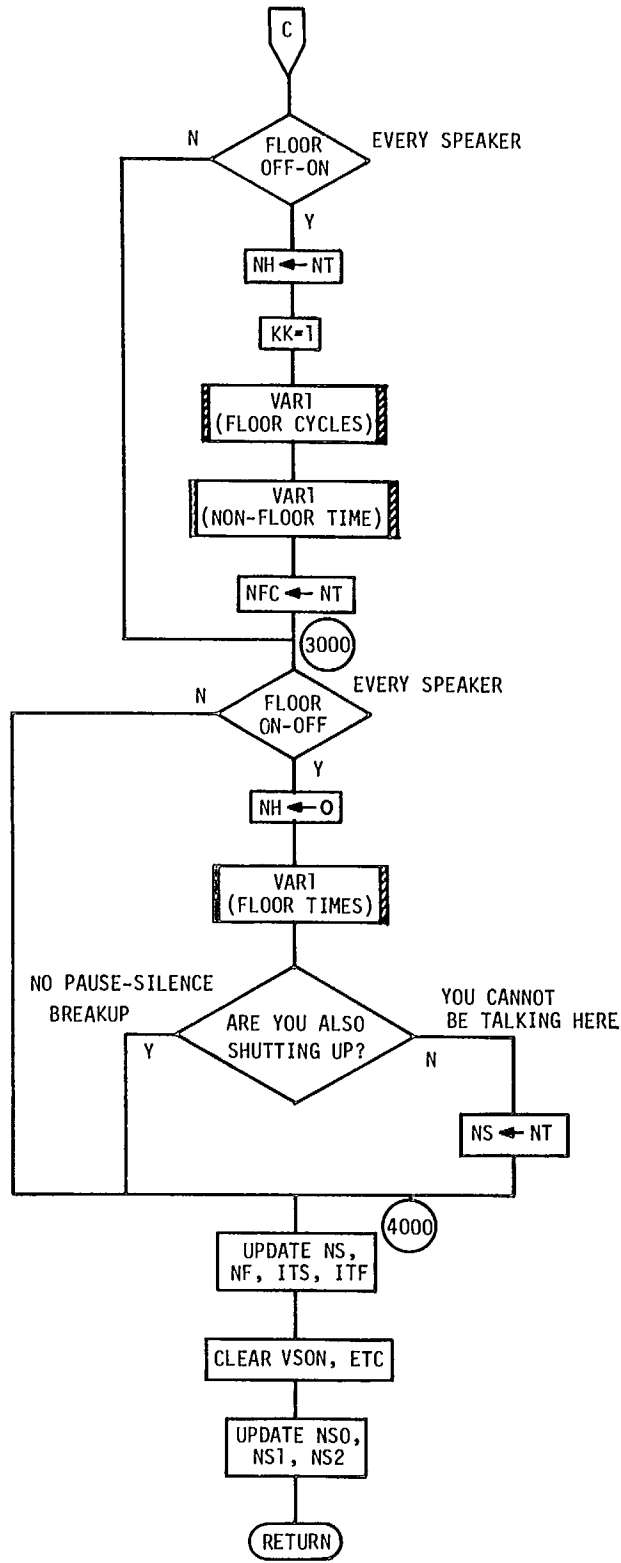


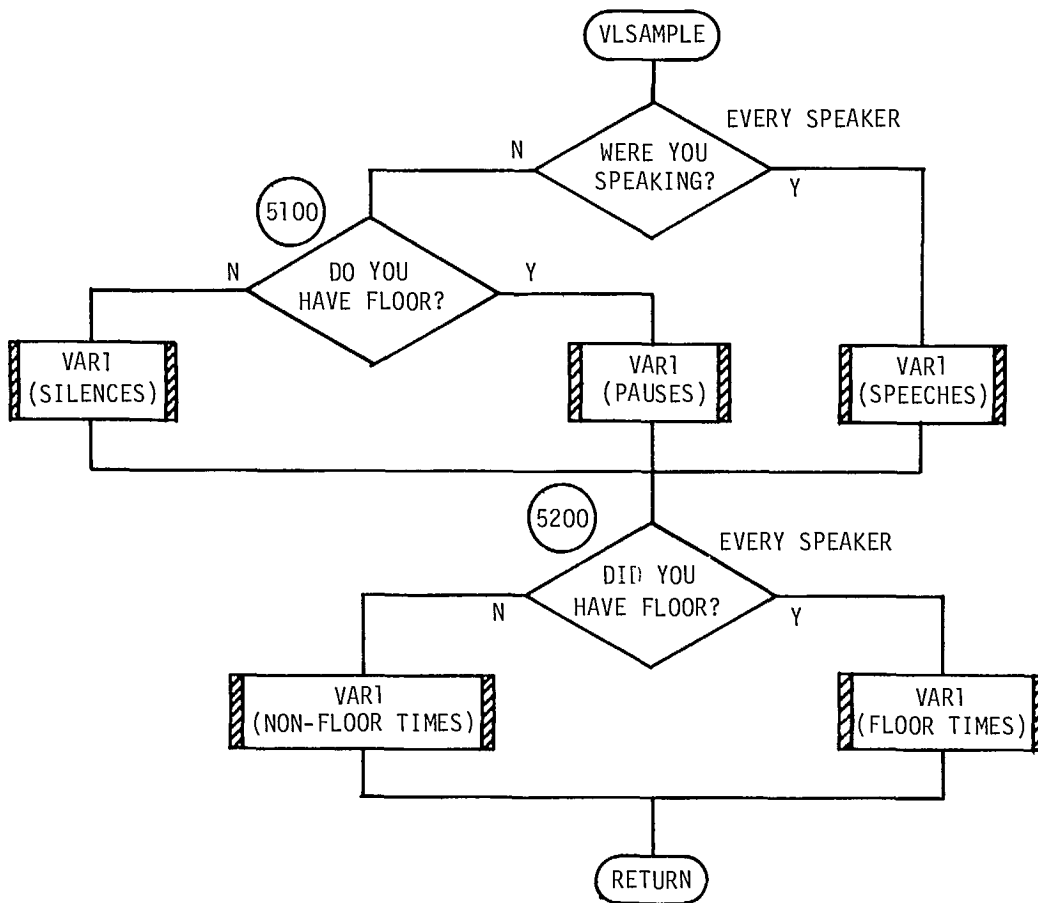
**APPENDIX K**

**VSAMPLE, VLSAMPLE FLOW CHARTS  
(SAMPLE ANALYSIS ROUTINE)**





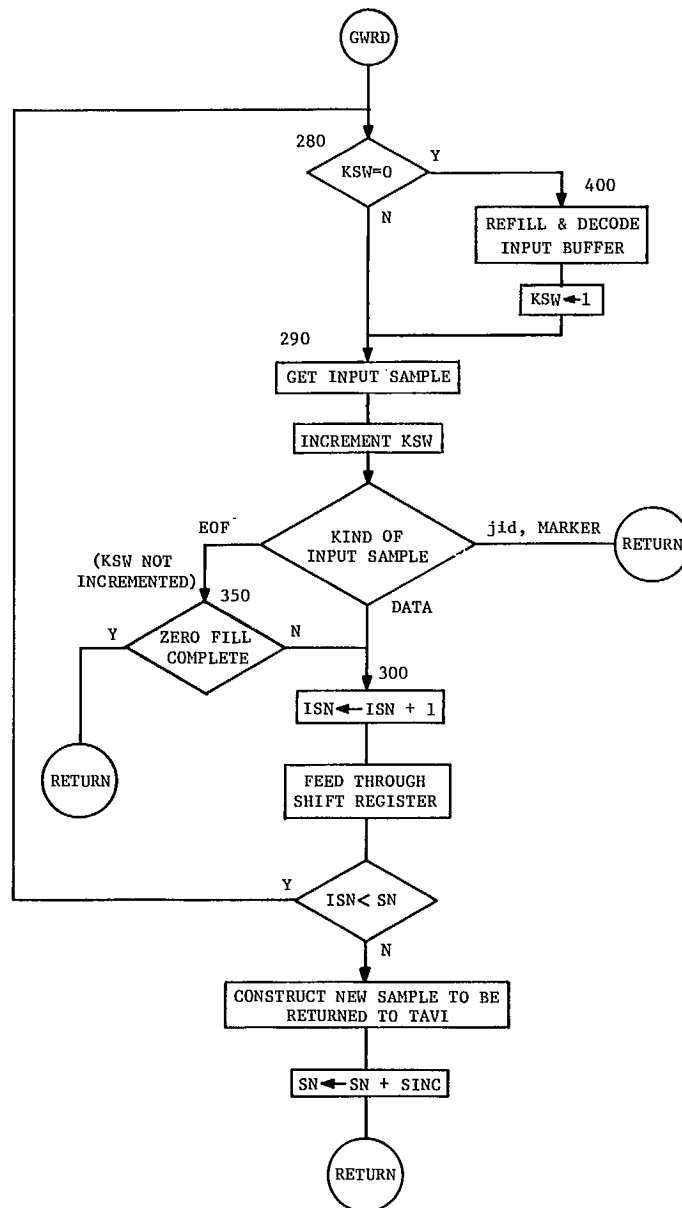
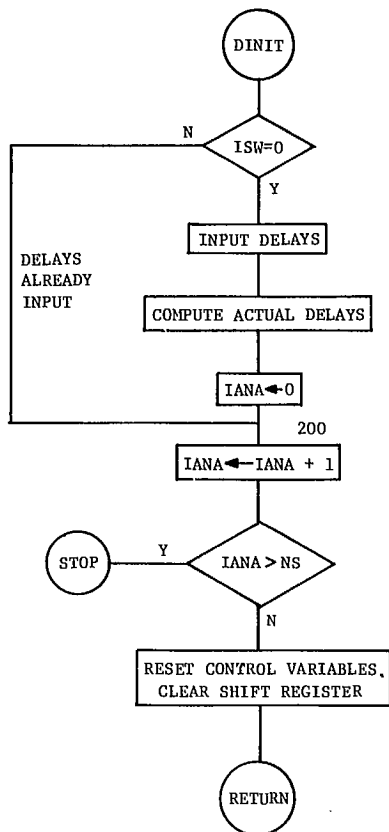






**APPENDIX L**

**DUNSPEEL FLOW CHART**



APPENDIX M

TAVI SOURCE LISTING

```

C
CCCC DRIVER
C
  DIMENSION  NSRS(8,10),NFDN(8)
  INTEGER VSON(8),VSOFF(8),VFON(8),VFOFF(8)
  DIMENSION NSD(8),NFD(8)
  COMMON /ASRUN/ NS,NT,VSON,VSOFF,VFON,VFOFF
  DIMENSION TITLE(15)
  DIMENSION NODE(8),NODE2(8)
  COMMON /TITLE/ TITLE, NODE
  COMMON /DSP/ NSS
  DO 17 I=1,8
17  NODE(I)=I
CCCC INITIALIZE
  TYPE 6
  6  FORMAT(' TYPE TITLE - 60 CHARS')
  ACCEPT 7,TITLE
  7  FORMAT(15A4)
  PRINT 5,TITLE
  5  FORMAT('1',20X,15A4)
  TYPE 8
  8  FORMAT(' TYPE NUMBER OF CONCATENATED FILES - NN')
  ACCEPT 4,NNF
  IF(NNF.EQ.0)NNF=1
  TYPE 1
  1  FORMAT(' TYPE TOTAL NO OF CHANNELS - N')
  ACCEPT 2,NS
  NSS=NS
  2  FORMAT(I1)
X   TYPE 21
X  21 FORMAT(' TYPE CHANNELS TO CONSIDER - 12345678')
X   ACCEPT 22,NODE2
X  22 FORMAT(8I1)
X   IF (NODE2(1).EQ.0)GO TO 27
X   NS=0
X   DO 24 I=1,NSS
X   NODE(I)=NODE2(I)
X   IF(NODE(I).NE.0)NS=NS+1
X  24 CONTINUE
X  27 CONTINUE
X   DO 23 I=1,NS
X  23 NODE2(I)=2** (NODE(I)-1)
  TYPE 3
  3  FORMAT(' SUBSECTION LENGTH MIN - NN')
  ACCEPT 4,NSUB
  4  FORMAT(I2)
  IF(NSUB .EQ.0)NSUB=10000
  NSUB=NSUB*600
X   TYPE 12
X  12 FORMAT(' ANALYSIS LIMITS IN SECS - NNNN NNNN')
X   ACCEPT 13,LIML,LIMH
X  13 FORMAT(I4,I5)

```

```

X      IF (LIMH.LE.0) LIMH=9999
X      PRINT 14,LIML,LIMH
X  14  FORMAT(' ANALYSIS FROM',I5,' TO',I5,' SECONDS')
X      LOW=0
X      LIML=LIML*10
X      LIMH=LIMH*10-LIML-11
X  15  CALL DINIT
      DO 10 N=1,NS
      NFDN(N)=0
      NSRS(N,1)=0
      DO 10 I=2,10
10     NSRS(N,I)=-1
      NT=0
      LMK=0
      CALL VINIT
      CALL CINIT
      CALL VSINIT
      NFILE=0
      IEOF=0
      NF=0
CCCC  DRIVER (TOP OF)
      20 DO 40 N=1,NS
      NFD(N)=NFDN(N)
      NSD(N)=NSRS(N,10)
      DO 30 I=10,2,-1
30     NSRS(N,I)=NSRS(N,I-1)
40     CONTINUE
      IF (IEOF .EQ. 1)GO TO 80
CCCC  GET A SAMPLE (STANDARD FORMAT) VIA DSPEEL
50     CALL GWRD(IRD)
      IF(IRD.EQ.512)GO TO 75
      IF(IRD.GE.256 .AND. IRD.LT.512)GO TO 70
      IF(IRD.EQ.32768)NFILE=NFILE+1
      IF(NFILE.EQ.NNF)IEOF=1
      IF(IRD.EQ.32768.AND.NFILE.NE.NNF)GO TO 50
C      IF(IRD.EQ.16384)GO TO 75
      IF(IRD.EQ.16384)GO TO 50
X      LOW=LOW+1
X      IF(LOW.LT.LIML)GO TO 50
X      IF(NT.GT.LIMH)IEOF=1
X      GO TO 63
55     IM=1
      DO 60 N=1,NS
      NSRS(N,1)=0
      IF (IAND(IRD,IM).NE.0) NSRS(N,1)=1
60     IM=IM+IM
      GO TO 100
X  63  DO 65 N=1,NS
X      NSRS(N,1)=0
X      IF (IAND(IRD,NODE2(N)).NE.0) NSRS(N,1)=1
X  65  CONTINUE
X      GO TO 100

```

```

CCCC  JID
      70 JID=IRD-256
        OUTPUT JID
        GO TO 50
CCCC  MARKER
      75 IF(NT-LMK .LT. 200)GO TO 50
        TYPE 76,NT
      76 FORMAT(' MARKER AT',I6,',', SUBSECTION ANALYSIS? 1 - YES')
        ACCEPT 2,ISW
        IF (ISW .NE. 1)GO TO 50
        CALL VSTAT
        CALL CSTAT
        CALL VINIT
        CALL CINIT
        LMK=NT
        GO TO 50
CCCC  END OF RUN FILL
      80 DO 90 N=1,NS
      90  NSRS(N,1)=-2
CCCC  FILL HOLES
     100 DO 200 N=1,NS
         IF(NSRS(N,1).NE.1) GO TO 150
         DO 110 IL=3,5
     110 IF(NSRS(N,IL).EQ.1)GO TO 120
         GO TO 150
     120 DO 130 I=2,IL-1
     130 NSRS(N,I)=1
CCCC  REMOVE SHORT BURSTS
     150 IF(NSRS(N,4).NE.0)GO TO 200
         DO 160 IL=6,8
     160 IF(NSRS(N,IL).EQ.0)GO TO 170
         GO TO 200
     170 DO 180 I=5,IL-1
     180 NSRS(N,I)=0
     200 CONTINUE
CCCC  ASSIGN THE FLOOR
      NPT=0
      DO 210 N=1,NS
        IF(NSRS(N,10).EQ.1)NPT=NPT+1
     210 IF(NSRS(N,10).EQ.1)NFT=N
        IF(NPT.EQ.0)GO TO 280
        IF(NPT.GT.1)GO TO 240
        IF(NFT.EQ.NF)GO TO 280
        IF(NF.NE.0)NFDN(NF)=0
        NFDN(NFT)=1
        NF=NFT
        GO TO 280
     240 IF(NF.EQ.0)GO TO 280
        IF(NSRS(NF,10).NE.1)NFDN(NF)=0
        IF(NFDN(NF).EQ.0)NF=0
     280 IF(NSD(1).EQ.-1)GO TO 20
        IF(NSRS(1,10).EQ.-2)GO TO 1000

```

```

300 NT=NT+1
   IF(3000*(NT/3000).EQ.NT)TYPE 301,NT/600
301 FORMAT(' NT=',I6)
CCCC TRANSITIONS AND CALL TO VSAMPLE
310 DO 340 N=1,NS
   IF(NSD(N).EQ.NSRS(N,10))GO TO 320
   IF(NSD(N).EQ.1) VSOFF(N)=1
   IF(NSD(N).EQ.0) VSON(N)=1
320 IF(NFD(N).EQ.NFDN(N))GO TO 330
   IF(NFD(N).EQ.1) VFOFF(N)=1
   IF(NFD(N).EQ.0) VFON(N)=1
330 CONTINUE
340 CONTINUE
   CALL VSAMPLE
   IF(NSUB*(NT/NSUB).NE.NT)GO TO 20
   CALL VSTAT
   CALL CSTAT
   CALL VINIT
   CALL CINIT
   GO TO 20
CCCC END OF RUN
1000 CALL VLSAMPLE
   CALL VSTAT
   CALL CSTAT
   GO TO 15
   END

C
CCCC EVERY SAMPLE ANALYSIS ROUTINE
C
   SUBROUTINE VSAMPLE
   DIMENSION IRS(3)
   DIMENSION NF(8),NS(8),NFC(8),NH(8),NSI(8,8),ITS(8),
#ITF(8)
   INTEGER VSON(8),VSOFF(8),VFON(8),VFOFF(8)
   COMMON /ASRUN/ NST,NT,VSON,VSOFF,VFON,VFOFF
   COMMON /ASVAR/ ITS,ITF,NS0,NS1,NS2
CCCC VSON PROCESSING
   DO 1000 N=1,NST
   IF(VSON(N).EQ.0)GO TO 1000
   IF(NF(N).GT.0)GO TO 100
   CALL VAR1(2,N,NT+NS(N))
   GO TO 120
100 CALL VAR1(1,N,NT+NS(N))
   IF(NH(N).EQ.0)GO TO 120
   IHV=1000.*(NT+NS(N))/(0.+NT-NH(N))+.5
   IRN=IRN+1
   IRS(1)=IRS(1)+NT+NS(N)
   IRS(2)=IRS(2)-NS(N)-NH(N)
   IRS(3)=IRS(3)+IHV
   CALL VAR1(7,N,IHV)
120 NH(N)=NT
   IF(VFON(N).NE.0 .OR. NF(N).GT.0)GO TO 300

```

```

DO 130 NB=1,NST
130 IF(NF(NB).GT.0)GO TO 140
GO TO 300
140 IF (VFOFF(NB).NE.0)GO TO 300
NSI(N,NB)=NT
IF(KK.EQ.0)GO TO 300
CALL VAR2(4,N,NB,NT-NF(NB))
KK=0
300 NOS=0
DO 310 NB=1,NST
310 IF(NS(NB).GT.0)NOS=NOS+1
IF(NOS.NE.0)GO TO 1000
MAX=0
DO 320 NB=1,NST
320 IF(-NS(NB).GT.MAX)MAX=-NS(NB)
IF (MAX .EQ.0)GO TO 1000
DO 330 NB=1,NST
IF (N.EQ.NB)GO TO 330
IF(-NS(NB).NE.MAX)GO TO 330
ND=N
NBD=NB
NTD=NT-MAX
CALL VAR2(3,N,NB,NT-MAX)
330 CONTINUE
1000 CONTINUE
CCCC VSOFF PROCESSING
DO 2000 N=1,NST
IF(VSOFF(N).EQ.0)GO TO 2000
CALL VAR1(3,N,NT-NS(N))
DO 1070 NB=1,NST
IF(NSI(N,NB).LE.0)GO TO 1070
IF(VSOFF(NB).NE.0)GO TO 1040
CALL VAR2(1,N,NB,NT-NS(N))
GO TO 1050
1040 CALL VAR2(2,N,NB,NT-NS(N))
1050 NSI(N,NB)=0
1070 CONTINUE
1200 DO 1270 NB=1,NST
IF(NSI(NB,N).LE.0)GO TO 1270
CALL VAR2(2,NB,N,NT-NS(NB))
NSI(NB,N)=0
1270 CONTINUE
2000 CONTINUE
CCCC VFON PROCESSING
DO 3000 N=1,NST
IF(VFON(N).EQ.0)GO TO 3000
KK=1
NH(N)=NT
IF(NFC(N).EQ.0)GO TO 2100
CALL VAR1(4,N,NT-NFC(N))
CALL COR2(4,N,NT-NFC(N))
CALL COR2F(4,N,NT-NFC(N))

```



```

2100 CONTINUE
    NFC(N)=NT
    CALL VAR1(6,N,NT+NF(N))
3000 CONTINUE
CCCC VFOFF PROCESSING
    DO 4000 N=1,NST
    IF(VFOFF(N).EQ.0)GO TO 4000
    NH(N)=0
    CALL VAR1(5,N,NT-NF(N))
    CALL COR2(5,N,NT-NF(N))
    CALL COR2F(5,N,NT-NF(N))
    IF(VSOFF(N).NE.0)GO TO 3500
    NS(N)=-NT
3500 NB=N
    IF(IRN.EQ.0)NB=0
    CALL COR2(6,NB,IRS(1)/IRN)
    CALL COR2F(6,NB,IRS(1)/IRN)
    CALL COR2(3,NB,IRS(2)/IRN)
    CALL COR2F(3,NB,IRS(2)/IRN)
    CALL COR2(7,NB,IRS(3)/IRN)
    CALL COR2F(7,NB,IRS(3)/IRN)
    CALL COR2(2,NB,IRS(1)/IRN)
    CALL COR2F(1,NB,IRS(1)/IRN)
    IRN=0
    DO 3510 IK=1,3
3510 IRS(IK)=0
4000 CONTINUE
    IF(ND.EQ.0)GO TO 4010
    CALL COR2F(2,NBD,NTD)
    CALL COR2(1,ND,NTD)
    ND=0
4010 CONTINUE
CCCC EVERY SAMPLE PROCESSING AND SWITCHES UPDATES
    NOS=0
    DO 4100 N=1,NST
    IF(VSOFF(N).NE.0)NS(N)=-NT
    IF(VSON(N).NE.0)NS(N)=NT
    IF(VFOFF(N).NE.0)NF(N)=-NT
    IF(VFON(N).NE.0)NF(N)=NT
    IF(NS(N).GT.0)NOS=NOS+1
    IF(NS(N).GT.0)ITS(N)=ITS(N)+1
    IF(NF(N).GT.0)ITF(N)=ITF(N)+1
4100 VSOFF(N)=VSON(N)=VFOFF(N)=VFON(N)=0
    IF(NOS.EQ.0)NS0=NS0+1
    IF(NOS.EQ.1)NS1=NS1+1
    IF(NOS.GT.1)NS2=NS2+1
    RETURN
CCCC INITIALIZE SWITCHES AND LOCAL VARS
    ENTRY VSINIT
    KK=0
    DO 5000 N=1,NST
    VSON(N)=VSOFF(N)=VFON(N)=VFOFF(N)=0

```

```

NF(N)=NS(N)=NFC(N)=NH(N)=0
DO 5000 NB=1,NST
5000 NSI(N,NB)=0
DO 5010 IK=1,3
5010 IRS(IK)=0
IRN=0
ND=0
RETURN
CCCC LAST SAMPLE
ENTRY VLSAMPLE
DO 6000 N=1,NST
IF(NS(N).LE.0)GO TO 5100
CALL VAR1(3,N,NT-NS(N))
GO TO 5200
5100 IF(NF(N).GT.0)CALL VAR1(1,N,NT+NS(N))
IF(NF(N).LE.0)CALL VAR1(2,N,NT+NS(N))
5200 IF(NF(N).GT.0)CALL VAR1(5,N,NT-NF(N))
IF(NF(N).GT.0)CALL COR2(5,N,NT-NF(N))
IF(NF(N).LE.0)CALL VAR1(6,N,NT+NF(N))
6000 CONTINUE
RETURN
END
C
CCCC CUMULATIVE STATS AND OUTPUT ROUTINES
C
SUBROUTINE VINIT
DIMENSION TITLE(15)
DIMENSION NODE(8)
COMMON /TITLE/ TITLE, NODE
INTEGER TFO(8)
DIMENSION IN(15,8),ISVAR(15,8),ISSVAR(15,8),NFO(8)
DIMENSION IHVAR(15,8,81),IHRES(15),VN(15,8)
DIMENSION IN2(4,8,8),ISVAR2(4,8,8),ISSVAR2(4,8,8)
DIMENSION ITS(8),ITF(8),VOUT(15)
DATA IHRES/2,10,2,20,20,20,20,1,1,1,1,2,1,5,5/
DATA ISW/0/
COMMON /ASVAR/ ITS,ITF,NS0,NS1,NS2
COMMON /ASDAT/ IN2,ISVAR2,ISSVAR2
COMMON /ASRUN/ NS,NT
CCCC INITIALIZE RUNNING STATS STORAGE ARRAYS
DO 40 N=1,NS
DO 20 I=1,15
DO 10 J=1,81
10 IHVAR(I,N,J)=0
ISVAR(I,N)=0
ISSVAR(I,N)=0
20 IN(I,N)=0
ITS(N)=0
ITF(N)=0
DO 30 I=1,4
DO 30 NB=1,NS
ISVAR2(I,N,NB)=0

```

```

ISSVAR2(I,N,NB)=0
30 IN2(I,N,NB)=0
40 CONTINUE
NS0=NS1=NS2=0
32 FORMAT(I1)
IF(ISW.GE.0) RETURN
TYPE 51
51 FORMAT(' HISTOGRAMS? 1 - YES')
ACCEPT 32,ISW
RETURN
CCCC RUNNING STATS OF ONE DIMENSION VARS
ENTRY VAR1(IV,NP,IVAL)
C IF(IV.LT.8) PRINT 991,IV,NP,IVAL
C 991 FORMAT(' VAR1 ',3I8)
IN(IV,NP)=IN(IV,NP)+1
ISVAR(IV,NP)=ISVAR(IV,NP)+IVAL
ISSVAR(IV,NP)=ISSVAR(IV,NP)+IVAL*IVAL
IF(ISW.EQ.0) RETURN
IH=IVAL/IHRES(IV)+1
IF(IH.GT.81) IH=81
IHVAR(IV,NP,IH)=IHVAR(IV,NP,IH)+1
RETURN
CCCC PRINTING
ENTRY VSTAT
80 IF(ISW.NE.1) GO TO 200
DO 100 I=1,15
PRINT 99
IF(I.EQ.01) PRINT 101
IF(I.EQ.02) PRINT 102
IF(I.EQ.03) PRINT 103
IF(I.EQ.04) PRINT 104
IF(I.EQ.05) PRINT 105
IF(I.EQ.06) PRINT 106
IF(I.EQ.07) PRINT 107
IF(I.EQ.08) PRINT 108
IF(I.EQ.09) PRINT 109
IF(I.EQ.10) PRINT 110
IF(I.EQ.11) PRINT 111
IF(I.EQ.12) PRINT 112
IF(I.EQ.13) PRINT 113
IF(I.EQ.14) PRINT 114
IF(I.EQ.15) PRINT 115
VR=0
DO 90 J=1,81
IF(I.EQ.7 .AND. J.GE.52) GO TO 100
PRINT 91, VR, (IHVAR(I,N,J),N=1,NS)
90 VR=VR+IHRES(I)*.1
91 FORMAT(5X,F7.1,8X,8I8)
99 FORMAT('1')
100 CONTINUE
101 FORMAT(' PAUSES')
102 FORMAT(' SILENCES')

```

```

103 FORMAT(' SPEECHES')
104 FORMAT(' FLOOR CYCLES')
105 FORMAT(' FLOOR TIMES')
106 FORMAT(' NON FLOOR TIMES')
107 FORMAT(' HESITANCIES')
108 FORMAT(' UNSUCCESSFUL INTERRUPTS BY')
109 FORMAT(' UNSUCCESSFUL INTERRUPTS TO')
110 FORMAT(' SUCCESSFUL INTERRUPTS BY')
111 FORMAT(' SUCCESSFUL INTERRUPTS TO')
112 FORMAT(' RESPONSES BY')
113 FORMAT(' RESPONSES TO')
114 FORMAT(' CHALLENGES BY')
115 FORMAT(' CHALLENGES TO')
200 VNT=NT*.1
201 FORMAT('1',20X,15A4//40X,'ANALYSIS FROM'
# ,F8.1, ' TO',F8.1, ' SECONDS')
NTT=NS0+NS1+NS2
VNNT=VNT-NTT*.1
PRINT 201,TITLE,VNNT,VNT
CALL DOUT
VNT=NTT*.1
VNS0=NS0*.1
VNS1=NS1*.1
VNS2=NS2*.1
PRINT 202, VNT,VNS0,VNS1,VNS2
202 FORMAT(' TOTAL TIME =',F7.1//
# ' NO SPEAKERS =',F7.1/
# ' ONE SPEAKER =',F7.1/
# ' TWO OR MORE SPEAKERS =',F7.1)
PRINT 209,(NODE(N),N=1,NS)
209 FORMAT('//5X,'SPEAKER',8X,8I8)
PRINT 203
203 FORMAT('// ' TOTAL SPEECH TIME')
DO 210 N=1,NS
210 VOUT(N)=ITS(N)*.1
PRINT 204,(VOUT(N),N=1,NS)
204 FORMAT(20X,8F8.1)
PRINT 206
206 FORMAT(' TOTAL NON-SPEECH TIME')
DO 215 N=1,NS
215 VOUT(N)=(NTT-ITS(N))*1
PRINT 204,(VOUT(N),N=1,NS)
PRINT 205
205 FORMAT(' TOTAL FLOOR TIME')
DO 220 N=1,NS
220 VOUT(N)=ITF(N)*.1
PRINT 204,(VOUT(N),N=1,NS)
PRINT 208
208 FORMAT(' PERCENT SPEECH')
DO 230 N=1,NS
230 VOUT(N)=ITS(N)*100./NTT
PRINT 207,(VOUT(N),N=1,NS)

```

```

207 FORMAT(20X,8F8.2/)
PRINT 270
270 FORMAT(' PERCENT FLOOR TIME')
DO 271 N=1,NS
271 VOUT(N)=ITF(N)*100./NTT
PRINT 207,(VOUT(N),N=1,NS)
DO 300 I=1,15
IF(I.EQ.01) PRINT 101
IF(I.EQ.02) PRINT 102
IF(I.EQ.03) PRINT 103
IF(I.EQ.04) PRINT 104
IF(I.EQ.05) PRINT 105
IF(I.EQ.06) PRINT 106
IF(I.EQ.07) PRINT 107
IF(I.EQ.08) PRINT 108
IF(I.EQ.09) PRINT 109
IF(I.EQ.10) PRINT 110
IF(I.EQ.11) PRINT 111
IF(I.EQ.12) PRINT 112
IF(I.EQ.13) PRINT 113
IF(I.EQ.14) PRINT 114
IF(I.EQ.15) PRINT 115
DO 250 N=1,NS
NN=IN(I,N)
VOUT(N)=0
IF(NN.GT.0) VOUT(N)=ISVAR(I,N)*.1/NN
250 CONTINUE
PRINT 251,(VOUT(N),N=1,NS)
251 FORMAT(5X,'MEAN',11X,8F8.2)
DO 260 N=1,NS
NN=IN(I,N)
VOUT(N)=0
IF(NN.GT.1) VOUT(N)=SQRT((1.*NN*ISSVAR(I,N)-
# (ISVAR(I,N)*1.)**2)/(NN**2-NN))*1
260 CONTINUE
PRINT 261,(VOUT(N),N=1,NS)
261 FORMAT(5X,'STD DEV',8X,8F8.2)
PRINT 262,(IN(I,N),N=1,NS)
262 FORMAT(5X,'N',14X,8I8)
300 CONTINUE
PRINT 305
DO 500 I=1,4
DO 400 N=1,NS
IF(I.EQ.1) PRINT 301,NODE(N)
IF(I.EQ.2) PRINT 302,NODE(N)
IF(I.EQ.3) PRINT 303,NODE(N)
IF(I.EQ.4) PRINT 304,NODE(N)
301 FORMAT(' UNSUCCESSFUL INTERRUPTS BY',I2,' TO ...')
302 FORMAT(' SUCCESSFUL INTERRUPTS BY',I2,' TO ...')
303 FORMAT(' RESPONSES BY',I2,' TO ...')
304 FORMAT(' CHALLENGES BY',I2,' TO ...')
305 FORMAT(' TWO-DIMENSIONAL VARIABLES'//)

```

```

DO 350 NB=1,NS
NN=IN2(I,N,NB)
VOUT(NB)=0
IF(NN.EQ.0)GO TO 350
VOUT(NB)=ISVAR2(I,N,NB)*.1/NN
350 CONTINUE
PRINT 251,(VOUT(NB),NB=1,NS)
DO 360 NB=1,NS
NN=IN2(I,N,NB)
VOUT(NB)=0
IF(NN.LE.1)GO TO 360
VOUT(NB)=SQRT((1.*NN*ISSVAR2(I,N,NB)-
# (ISVAR2(I,N,NB)*1.)**2)/(NN**2-NN))*1
360 CONTINUE
PRINT 261,(VOUT(NB),NB=1,NS)
PRINT 262,(IN2(I,N,NB),NB=1,NS)
400 CONTINUE
500 CONTINUE
CCCC PUNCHING
DO 700 N=1,NS
VOUT(1)=VNT
VOUT(2)=VNS0
VOUT(3)=VNS1
VOUT(4)=VNS2
VOUT(5)=ITS(N)*.1
VOUT(7)=ITF(N)*.1
VOUT(8)=(VOUT(7)/VNT)*100.
VOUT(9)=ITS(N)*100./NTT
VOUT(6)=(NTT-ITS(N))*1
VOUT8=VOUT(8)
VOUT9=VOUT(9)
PUNCH 601,NODE(N),(VOUT(I),I=1,7)
601 FORMAT(I2,9X,7F9.2)
DO 620 I=1,15
VOUT(I)=0
IF(IN(I,N).NE.0)VOUT(I)=ISVAR(I,N)*.1/IN(I,N)
620 CONTINUE
VN(1,N)=(IN(1,N)/ITF(N))*1000.
DO 701 K=2,6
VN(K,N)=(IN(K,N)/VNT)*1000.
701 CONTINUE
VN(7,N)=IN(7,N)
DO 703 I=1,NS
TFO(I)=0
NFO(I)=0
DO 704 K=1,NS
IF(K.EQ.I)GO TO 704
TFO(I)=TFO(I)+ITF(K)
704 CONTINUE
DO 707 K=1,NS
IF(K.EQ.I)GO TO 707
NFO(I)=NFO(I)+IN(5,K)

```

```

707 CONTINUE
703 CONTINUE
  VN(8,N)=(IN(8,N)/TFO(N))*10000.
  DO 705 K=10,14,2
  VN(K,N)=(IN(K,N)/NFO(N))*1000.
705 CONTINUE
  IF(ITF(N).EQ.0)GO TO 709
  VN(9,N)=(IN(9,N)/ITF(N))*10000.
  GO TO 710
709 VN(K,N)=0.
710 CONTINUE
  DO 706 K=11,15,2
  IF(IN(5,N).EQ.0)GO TO 708
  VN(K,N)=(IN(K,N)/IN(5,N))*1000.
  GO TO 706
708 VN(K,N)=0.
706 CONTINUE
  PUNCH 602,VOUT9,VOUT8,(VOUT(I),VN(I,N),I=1,15)
602 FORMAT(2X,8F9.2)
  PUNCH 717,(IN(I,N),I=1,15)
717 FORMAT(5X,15I5)
700 CONTINUE
  RETURN
  END
CCCC RUNNING STATS ON TWO DIMENSION VARS
  SUBROUTINE VAR2(IV,NP,NQ,IVAL)
C   PRINT 991,IV,NP,NQ,IVAL
C 991 FORMAT(' VAR2 ',4I8)
  DIMENSION IN2(4,8,8),ISVAR2(4,8,8),ISSVAR2(4,8,8)
  COMMON /ASDAT/ IN2,ISVAR2,ISSVAR2
  IF(NP.EQ.NQ)RETURN
  IN2(IV,NP,NQ)=IN2(IV,NP,NQ)+1
  ISVAR2(IV,NP,NQ)=ISVAR2(IV,NP,NQ)+IVAL
  ISSVAR2(IV,NP,NQ)=ISSVAR2(IV,NP,NQ)+IVAL*IVAL
  CALL VAR1(6+2*IV,NP,IVAL)
  CALL VAR1(7+2*IV,NQ,IVAL)
  RETURN
  END
C
CCCC RUNNING STATS ON CORRELATIONS
C
  SUBROUTINE CINIT
  DIMENSION TITLE(15),NODE(8)
  COMMON /TITLE/ TITLE,NODE
  DATA ISW /-1/
  DIMENSION ISN(7,8,8),ISX(7,8,8),ISY(7,8,8),ISXX(7,8,8)
  DIMENSION ISYY(7,8,8),ISXY(7,8,8)
  DIMENSION IN(14,8),IX(14,8),IY(14,8),IXX(14,8),IYY(14,8),IXY(14,8)
  DIMENSION ISNP(7),ISXF(7),INP(14),IXF(14)
  COMMON /ASRUN/ NS
  DIMENSION VOUT(8),T(8),IDF(8)
  DO 30 I=1,7

```

```

DO 20 J=1,NS
DO 20 K=1,NS
ISN(I,J,K)=ISX(I,J,K)=ISY(I,J,K)=0
20 ISXX(I,J,K)=ISYY(I,J,K)=ISXY(I,J,K)=0
30 ISNP(I)=ISXF(I)=0
DO 50 I=1,14
DO 40 J=1,NS
40 IN(I,J)=IX(I,J)=IY(I,J)=IXX(I,J)=IYY(I,J)=IXY(I,J)=0
50 INP(I)=IXF(I)=0
IF(ISW.NE.-1) RETURN
TYPE 51
51 FORMAT (' CORRELATIONS? 1 - YES')
ACCEPT 52, ISW
52 FORMAT(I1)
RETURN
ENTRY COR2F(IV,NP,IVA)
C PRINT 991, IV,NP,IVA
C 991 FORMAT(45X,' COR2F',3I8)
ISNP(IV)=NP
ISXF(IV)=IVA
RETURN
ENTRY COR2(IV,NQ,IVB)
C PRINT 992,IV,NQ,IVB
C 992 FORMAT(45X,' COR2 ',3I8)
IF(ISW.EQ.0) RETURN
N=ISNP(IV)
ISNP(IV)=0
IF(N.EQ.0.OR.NQ.EQ.0) RETURN
IF(N.EQ.NQ) RETURN
JX=ISXF(IV)
ISN(IV,N,NQ)=ISN(IV,N,NQ)+1
ISX(IV,N,NQ)=ISX(IV,N,NQ)+JX
ISY(IV,N,NQ)=ISY(IV,N,NQ)+IVB
ISXX(IV,N,NQ)=ISXX(IV,N,NQ)+JX*JX
ISYY(IV,N,NQ)=ISYY(IV,N,NQ)+IVB*IVB
ISXY(IV,N,NQ)=ISXY(IV,N,NQ)+JX*IVB
I=IV*2-1
IN(I,N)=IN(I,N)+1
IX(I,N)=IX(I,N)+JX
IY(I,N)=IY(I,N)+IVB
IXX(I,N)=IXX(I,N)+JX*JX
IYY(I,N)=IYY(I,N)+IVB*IVB
IXY(I,N)=IXY(I,N)+JX*IVB
I=IV*2
IN(I,NQ)=IN(I,NQ)+1
IX(I,NQ)=IX(I,NQ)+JX
IY(I,NQ)=IY(I,NQ)+IVB
IXX(I,NQ)=IXX(I,NQ)+JX*JX
IYY(I,NQ)=IYY(I,NQ)+IVB*IVB
IXY(I,NQ)=IXY(I,NQ)+JX*IVB
RETURN
ENTRY COR1F(IV,NP,IVA)

```



```

INP (IV) =NP
IXF (IV) =IVA
RETURN
ENTRY COR1 (IV,NQ,IVB)
IF (ISW.EQ.0) RETURN
N=INP (IV)
INP (IV) =0
IF (N.EQ.0) RETURN
IF (N.NE.NQ) RETURN
JX=IXF (IV)
IN (IV,N) =IN (IV,N) +1
IX (IV,N) =IX (IV,N) +JX
IY (IV,N) =IY (IV,N) +IVB
IXX (IV,N) =IXX (IV,N) +JX*JX
IYY (IV,N) =IYY (IV,N) +IVB*IVB
IXY (IV,N) =IXY (IV,N) +JX*IVB
RETURN

```

## CCCC PRINTING

```

ENTRY CSTAT
IF (ISW.LE.0) RETURN
101 FORMAT(' PAUSES BY ... WITH FOLLOWING RESPONSES')
102 FORMAT(' RESPONSES BY ... WITH PRECEDING PAUSES')
103 FORMAT(' RESPONSES TO ... WITH FOLLOWING PAUSES')
104 FORMAT(' PAUSES BY ... WITH PRECEDING RESPONSES')
105 FORMAT(' SPEECHES BY ... WITH FOLLOWING SPEECHES')
106 FORMAT(' SPEECHES BY ... WITH PRECEDING SPEECHES')
107 FORMAT(' FLOOR CYCLES BY ... WITH FOLLOWING FLOOR CYCLES')
108 FORMAT(' FLOOR CYCLES BY ... WITH PRECEDING FLOOR CYCLES')
109 FORMAT(' FLOOR TIMES BY ... WITH FOLLOWING FLOOR TIMES')
110 FORMAT(' FLOOR TIMES BY ... WITH PRECEDING FLOOR TIMES')
111 FORMAT(' PAUSES BY ... WITH FOLLOWING PAUSES')
112 FORMAT(' PAUSES BY ... WITH PRECEDING PAUSES')
113 FORMAT(' HESITANCIES BY ... WITH FOLLOWING HESITANCIES')
114 FORMAT(' HESITANCIES BY ... WITH PRECEDING HESITANCIES')
201 FORMAT(' PAUSES BY',I2,' WITH FOLLOWING RESPONSES BY ...')
202 FORMAT(' RESPONSES TO',I2,' WITH FOLLOWING PAUSES BY ...')
203 FORMAT(' SPEECHES BY',I2,' WITH FOLLOWING SPEECHES BY ...')
204 FORMAT(' FLOOR CYCLES BY',I2,
# ' WITH FOLLOWING FLOOR CYCLES BY ...')
205 FORMAT(' FLOOR TIMES BY',I2,' WITH FOLLOWING FLOOR TIMES BY ...')
206 FORMAT(' PAUSES BY',I2,' WITH FOLLOWING PAUSES BY ...')
207 FORMAT(' HESITANCIES BY',I2,' WITH FOLLOWING HESITANCIES BY ...')
PRINT 61
61 FORMAT('1TRANSITION CORRELATIONS'//)
DO 500 I=1,7
DO 400 N=1,NS
IF (I.EQ.1) PRINT 201,NODE(N)
IF (I.EQ.2) PRINT 202,NODE(N)
IF (I.EQ.3) PRINT 203,NODE(N)
IF (I.EQ.4) PRINT 204,NODE(N)
IF (I.EQ.5) PRINT 205,NODE(N)
IF (I.EQ.6) PRINT 206,NODE(N)

```

```

IF(I.EQ.7) PRINT 207,NODE(N)
DO 350 NB=1,NS
VOUT(NB)=0
T(NB)=0
NN=ISN(I,N,NB)
IDF(NB)=NN
IF(NN.LE.2) GO TO 350
R=0.+NN*ISXY(I,N,NB)-ISX(I,N,NB)*ISY(I,N,NB)
R=R/SQRT((NN*1.*ISXX(I,N,NB)-(0.+ISX(I,N,NB))**2)*
# (NN*1.*ISYY(I,N,NB)-(0.+ISY(I,N,NB))**2))
VOUT(NB)=R
IF(R.GE.1.)R=.99999
IF(R.LE.-1.)R=-.99999
T(NB)=ABS(R*SQRT((NN-2)/(1.-R*R)))
350 CONTINUE
PRINT 351,(VOUT(NB),NB=1,NS)
351 FORMAT(5X,'CORR',11X,9F8.4)
PRINT 352,(T(NB),NB=1,NS)
352 FORMAT(5X,'T',14X,9F8.3)
PRINT 353,(IDF(NB),NB=1,NS)
353 FORMAT(5X,'N ',13X,9I8)
400 CONTINUE
500 CONTINUE
PRINT 71
71 FORMAT ('1CORRELATIONS'//)
DO 700 I=1,14
IF(I.EQ.01) PRINT 101
IF(I.EQ.2) PRINT 102
IF(I.EQ.3) PRINT 103
IF(I.EQ.4) PRINT 104
IF(I.EQ.5) PRINT 105
IF(I.EQ.6) PRINT 106
IF(I.EQ.7) PRINT 107
IF(I.EQ.8) PRINT 108
IF(I.EQ.9) PRINT 109
IF(I.EQ.10) PRINT 110
IF(I.EQ.11) PRINT 111
IF(I.EQ.12) PRINT 112
IF(I.EQ.13) PRINT 113
IF(I.EQ.14) PRINT 114
IS=0
SX=SY=SXX=SXY=SY=0.
DO 550 N=1,NS
IS=IS+IN(I,N)
SX=SX+IX(I,N)
SY=SY+IY(I,N)
SXX=SXX+IXX(I,N)
SXY=SXY+IXY(I,N)
SYY=SYY+IYY(I,N)
VOUT(N)=0
T(N)=0
NN=IN(I,N)

```

```

IDF(N) = NN
IF(NN.LE.2) GO TO 550
R = 0. + NN * IXY(I,N) - IX(I,N) * IY(I,N)
R = R / SQRT( (NN * 1. * IXX(I,N) - (0. + IX(I,N)) ** 2) *
# (NN * 1. * IYY(I,N) - (0. + IY(I,N)) ** 2) )
VOUT(N) = R
IF(R.GE.1.) R = .99999
IF(R.LE.-1.) R = -.99999
T(N) = ABS(R * SQRT( (NN-2) / (1. - R * R) ))
550 CONTINUE
IF((I/2) * 2 .NE. I) GO TO 600
IF(IS.LE.2) GO TO 600
SR = (IS * SXY - SX * SY) / SQRT( (IS * SXX - SX * SX) * (IS * SYY - SY * SY) )
ST = ABS(SR * SQRT( (IS-2) / (1. - SR * SR) ))
PRINT 351, (VOUT(N), N=1, NS), SR
PRINT 352, (T(N), N=1, NS), ST
PRINT 353, (IDF(N), N=1, NS), IS
GO TO 700
600 PRINT 351, (VOUT(N), N=1, NS)
PRINT 352, (T(N), N=1, NS)
PRINT 353, (IDF(N), N=1, NS)
700 CONTINUE
RETURN
END

```

**APPENDIX N**  
**DUNSPEEL SOURCE LISTING**

```

C
CCCC DUNSPEEL
C
      SUBROUTINE DINIT
      INTEGER OTR
      DATA ISW/-1/
      COMMON /DSP/ NS
      DIMENSION TITLE(15),NODE(8)
      COMMON /TITLE/ TITLE,NODE
      DOUBLE PRECISION SN,SINC
      DIMENSION LINE(104),IDEL(8,8),DEL(8,8)
      DIMENSION K(250),KK(500),ITR(8)
CCCC INPUT OF DELAY ARRAYS
      IF (ISW.EQ.1)GO TO 200
      IF(ISW.EQ.0)STOP  END OF ANALYSIS
      TYPE 17
      17 FORMAT(' TYPE 1 FOR DELAY DATA')
      ACCEPT 19,ISW
      19 FORMAT(11)
      INR=33
      IEOF=0
      IF(ISW.EQ.0)GO TO 210
C
      TYPE 1
C
      1 FORMAT(' INPUT RATE MSEC - XXX')
C
      ACCEPT 11,INR
      11 FORMAT(I3,7I4)
      OTR=100
      DO 20 I=1,NS
      TYPE 2,I
      2 FORMAT(' DELAYS FROM',I2,' TO .. IN MSEC - XXX XXX ..')
      20 ACCEPT 11,(IDEL(I,J),J=1,NS)
      TYPE 4
      4 FORMAT(' DELAYS TO TAPE FROM .. IN MSEC - XXX XXX ..')
      ACCEPT 11,ITR
      PRINT 5,INR,OTR
      5 FORMAT(' INPUT RATE = ',I3,5X,'OUTPUT RATE = ',I3)
      PRINT 6
      6 FORMAT('/' DELAY ARRAY')
      DO 30 I=1,NS
      30 PRINT 7,I,(IDEL(I,J),J=1,NS)
      7 FORMAT(5X,'FROM',I2,' TO ..',3X,8I8)
      PRINT 8,(ITR(I),I=1,NS)
      8 FORMAT(5X,'DELAY TO TAPE',2X,8I8)
CCCC COMPUTE ACTUAL DELAYS FOR J TO ANALYSE FROM I'S PT OF VIEW
      MIN=0
      DO 80 I=1,NS
      DO 80 J=1,NS
      IDEL(J,I)=IDEL(J,I)-ITR(J)
      80 IF(MIN .GT. IDEL(J,I))MIN=IDEL(J,I)
      MAX=0
      DO 90 I=1,NS
      DO 90 J=1,NS

```

```

      IDEL(J,I)=IDEL(J,I)-MIN
      IF(MAX.LT.IDEL(J,I))MAX=IDEL(J,I)
90  DEL(I,J)=IDEL(J,I)*1./INR
      PRINT 9
      9  FORMAT(' ACTUAL DELAYS APPLIED TO DATA')
      DO 100 I=1,NS
100  PRINT 3,I,(IDEL(J,I),J=1,NS)
      3  FORMAT(5X,I1,'''S PT OF VIEW ',8I8)
      DO 120 I=1,NS
      DO 110 J=1,NS
      IF(NODE(J).EQ.I)GO TO 120
110  CONTINUE
      ITR(I)=9999
120  CONTINUE
      ISW=1
      IANA=0
      SINC=OUTR*1./INR
CCCC  SETTING UP FOR ONE RUN
      200  IANA=IANA+1
      IF(IANA.GT.NS)STOP 'END OF ANALYSIS'
      IF(ITR(IANA).EQ.9999)GO TO 200
      SN=.5
      ISN=0
      KSW=0
      REWIND 5
      DO 230 I=1,104
230  LINE(I)=0
      IEOF=MAX*1./INR+.5
      IL=IEOF+2
210  KSW=0
      RETURN
      ENTRY DOUT
      IF(ISW.NE.1)RETURN
      PRINT 12,IANA
      12  FORMAT(/40X,'ANALYSIS FROM POINT OF VIEW OF',I2)
      13  FORMAT(40X,'          FROM POINT OF VIEW OF',I2)
      IF (IANA.EQ.NS)RETURN
      DO 260 J=IANA+1,NS
      DO 240 I=1,NS
240  IF(IDEL(I,IANA).NE.IDEL(I,J))GO TO 250
      PRINT 13,J
      ITR(J)=9999
250  CONTINUE
260  CONTINUE
      RETURN
CCCC  OBTAINING A SAMPLE
      ENTRY GWRD(IA)
      280  IF(KSW.EQ.0)GO TO 400
      290  IA=KK(KSW)
      IF(IA.EQ.32768)GO TO 350
      KSW=KSW+1
      IF(KSW.GE.501)KSW=0

```

```
      IF (ISW.EQ.0) RETURN
      IF (IA.GE.256) RETURN
300  ISN=ISN+1
      DO 310 I=IL,2,-1
310  LINE(I)=LINE(I-1)
      LINE(1)=IA
      IF (ISN.LT.SN) GO TO 280
      IA=0
      IM=1
      DO 320 I=1,NS
      J=SN+DEL(IANA,I)
      J=J-ISN+2
      IA=IA+IAND(LINE(J),IM)
320  IM=IM+IM
      SN=SN+SINC
      RETURN
350  IF (IEOF.LE.0) KSW=0
      IF (ISW.EQ.0) RETURN
      IF (IEOF.LE.0) RETURN
      IEOF=IEOF-1
      IA=0
      GO TO 300
400  CALL `BUFFERIN(5,1,K,250,IC)
      IF (IC.NE.2) OUTPUT IC
      II=1
      DO 410 I=1,250
      KK(II)=K(I)/65536
      IF (KK(II).EQ.-32768) KK(II)=32768
      II=II+1
      KK(II)=K(I)-KK(II-1)*65536
410  II=II+1
      KSW=1
      GO TO 290
      END
```

## CRC DOCUMENT CONTROL DATA

1. ORIGINATOR: Department of Communications/Communications Research Centre

2. DOCUMENT NO: CRC Technical Note No. 692

3. DOCUMENT DATE: June 1978

4. DOCUMENT TITLE: A Fortran Program for Time Analysis of Vocal Interaction (TAVI)

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05 Behavioral and Social Sciences

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8. ABSTRACT: The method of time analysis of vocal interaction (TAVI) was developed to facilitate automated analysis of temporal patterns of interaction between groups for up to eight nodes. Further documentation on the methodology may be found in CRC Technical Note 684. The present paper describes the organization of the Fortran computer program that computes the relevant variables from a data base created from sampling each channel at a rate of 10 Hz for the presence of a speech signal. In general, vocal interaction among up to eight locations can be analyzed. A specific application is the study of interactions via satellite. In this instance, these data are analyzed from the point of view of each node after correcting to compensate for the satellite circuit delay.

9. CITATION: \_\_\_\_\_  
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